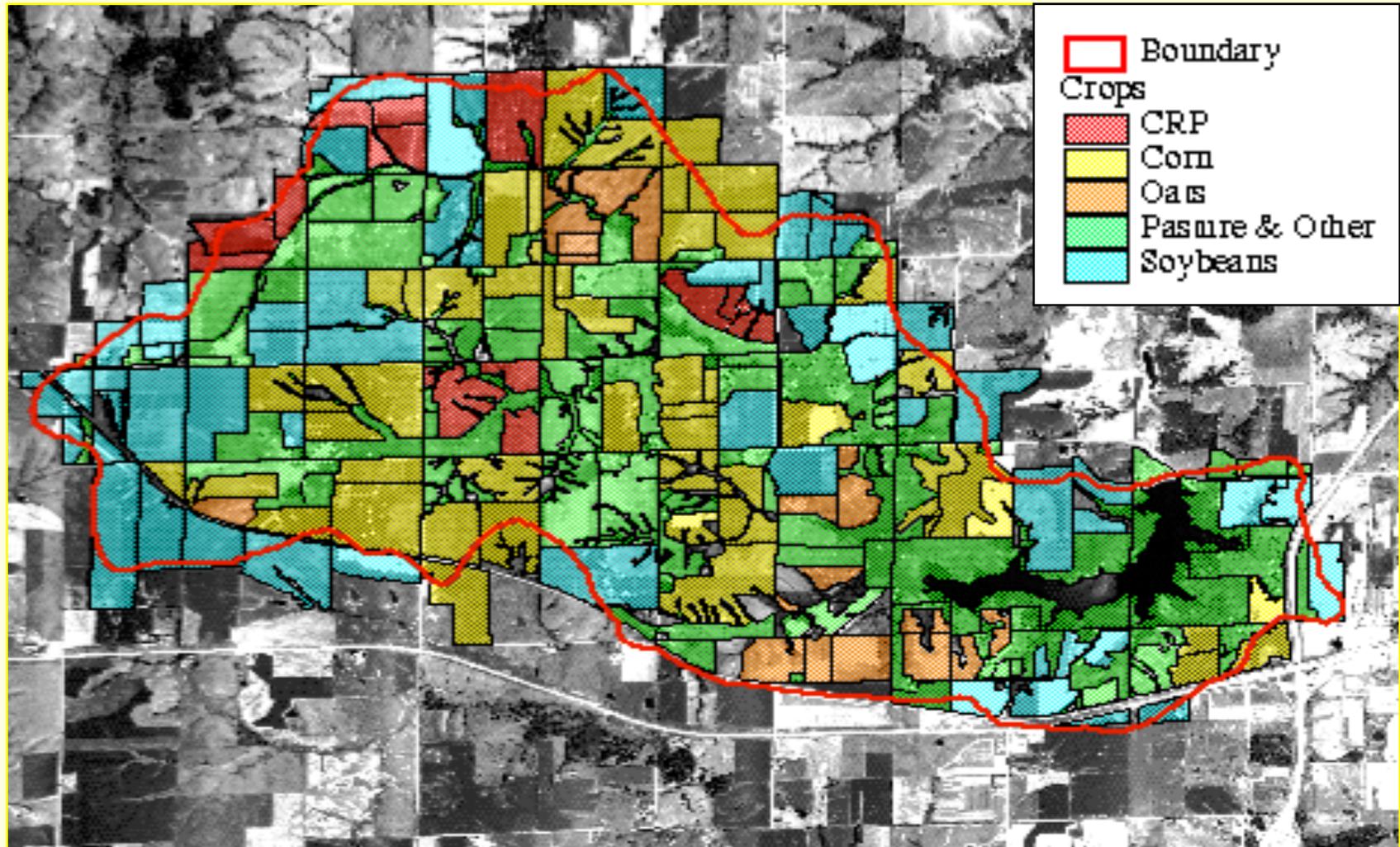


# Classification



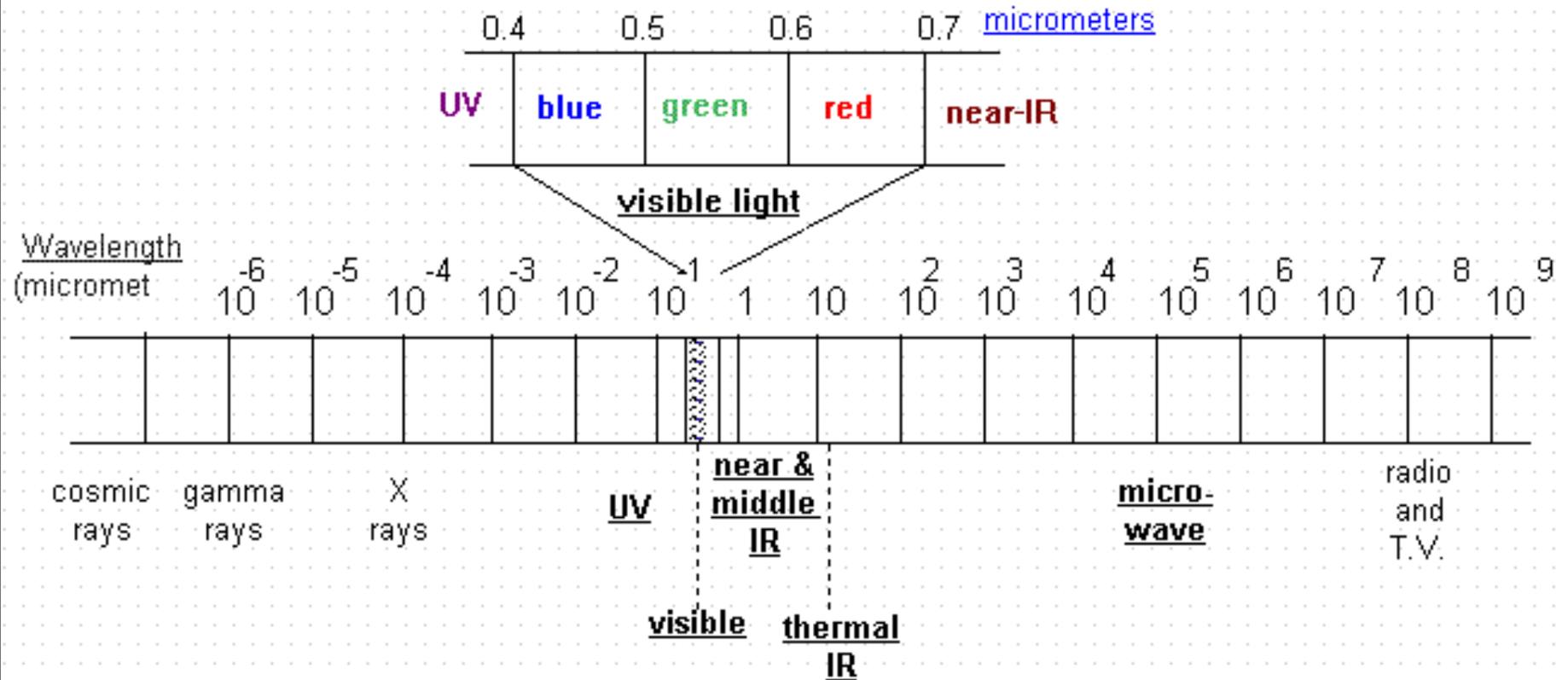
Crop Classification

# Classification

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- Key remote sensing processing technique
- Placing pixels into thematic categories that correspond to land cover types
  - e.g. forest, crops, water, urban, etc.
- Basis for classification are the spectral signatures of landcover types

# The Electromagnetic Spectrum



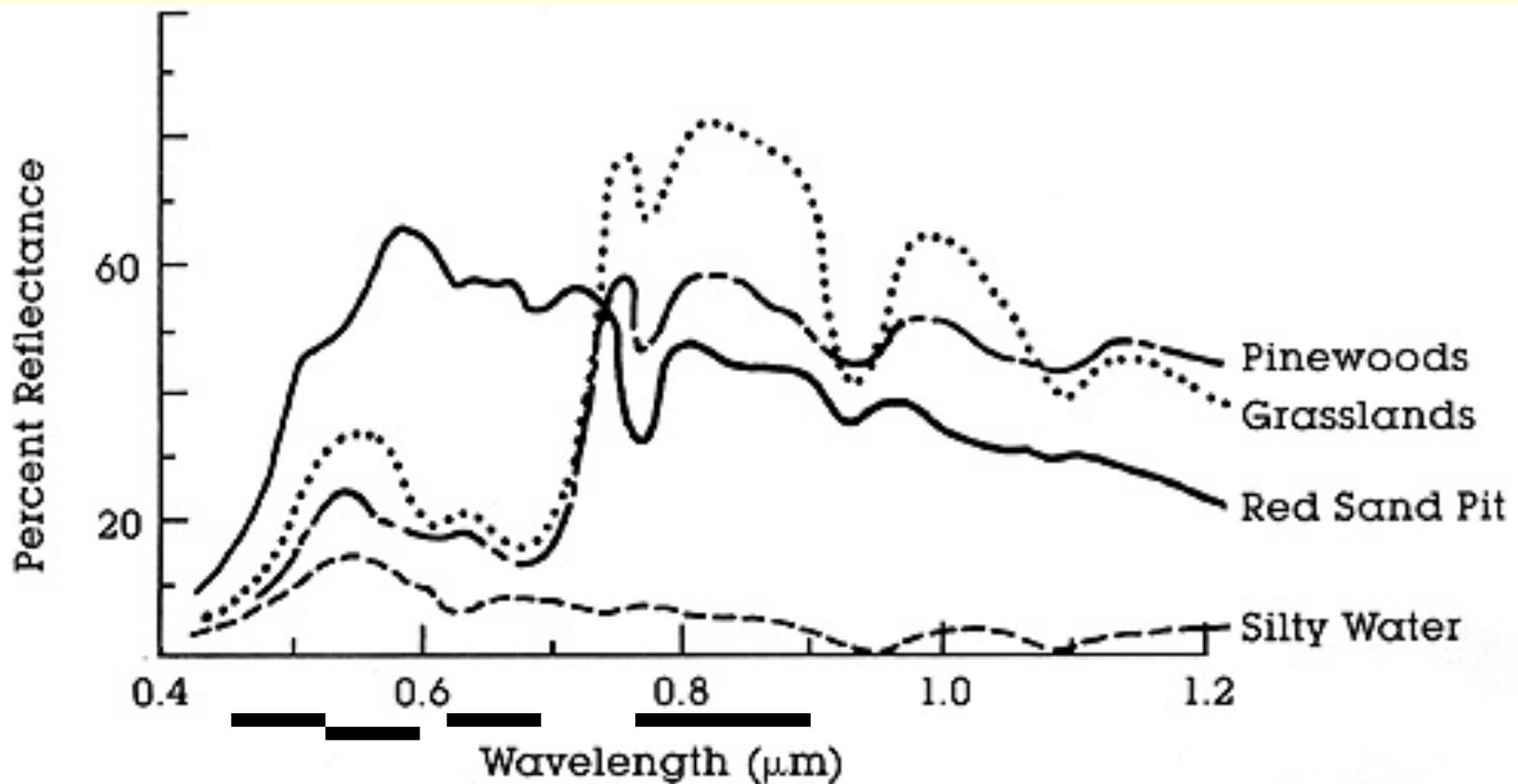
# Landsat TM Bands



# Spectral Resolution of Landsat

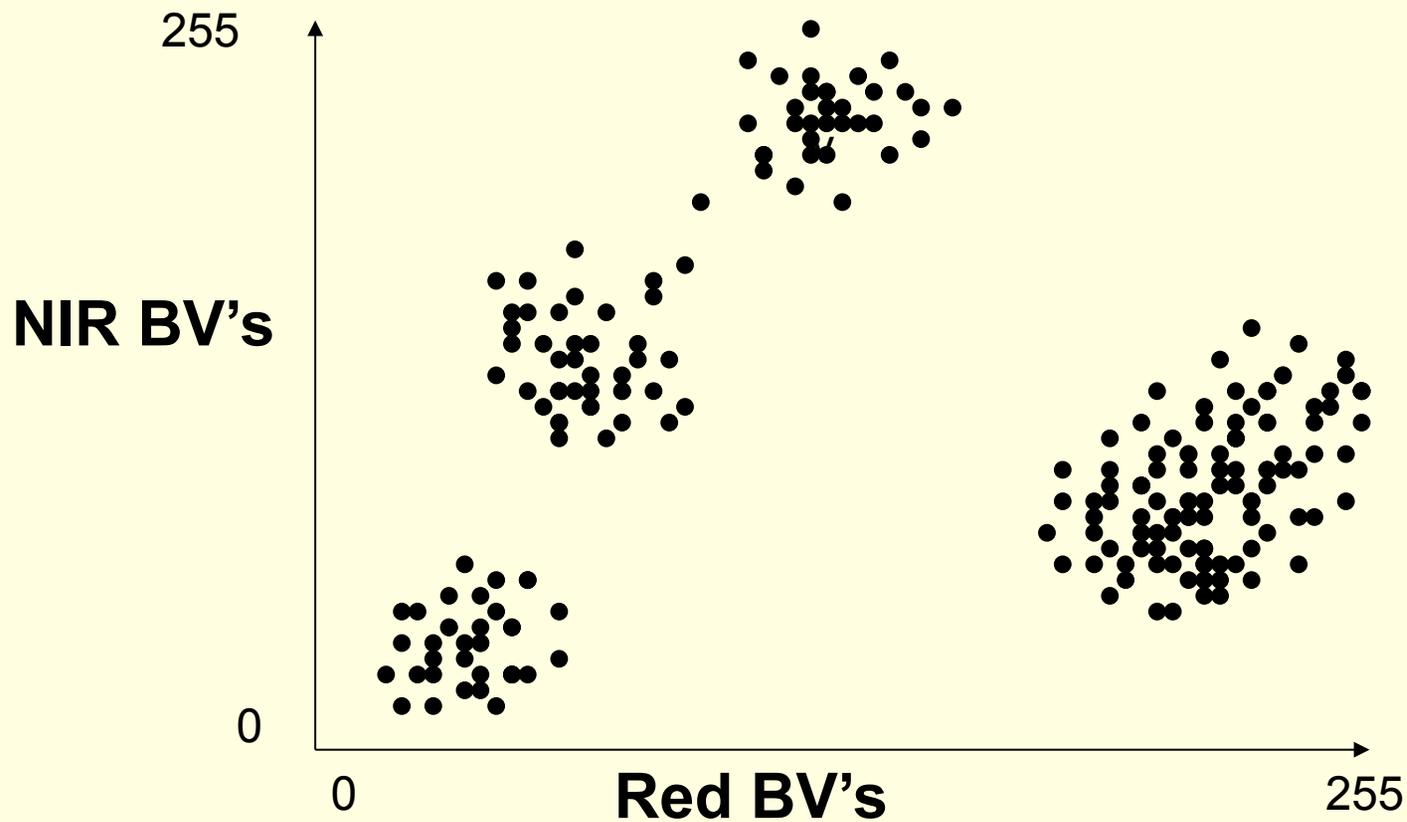
## TM

These bands provide a coarse summary of spectral signatures.



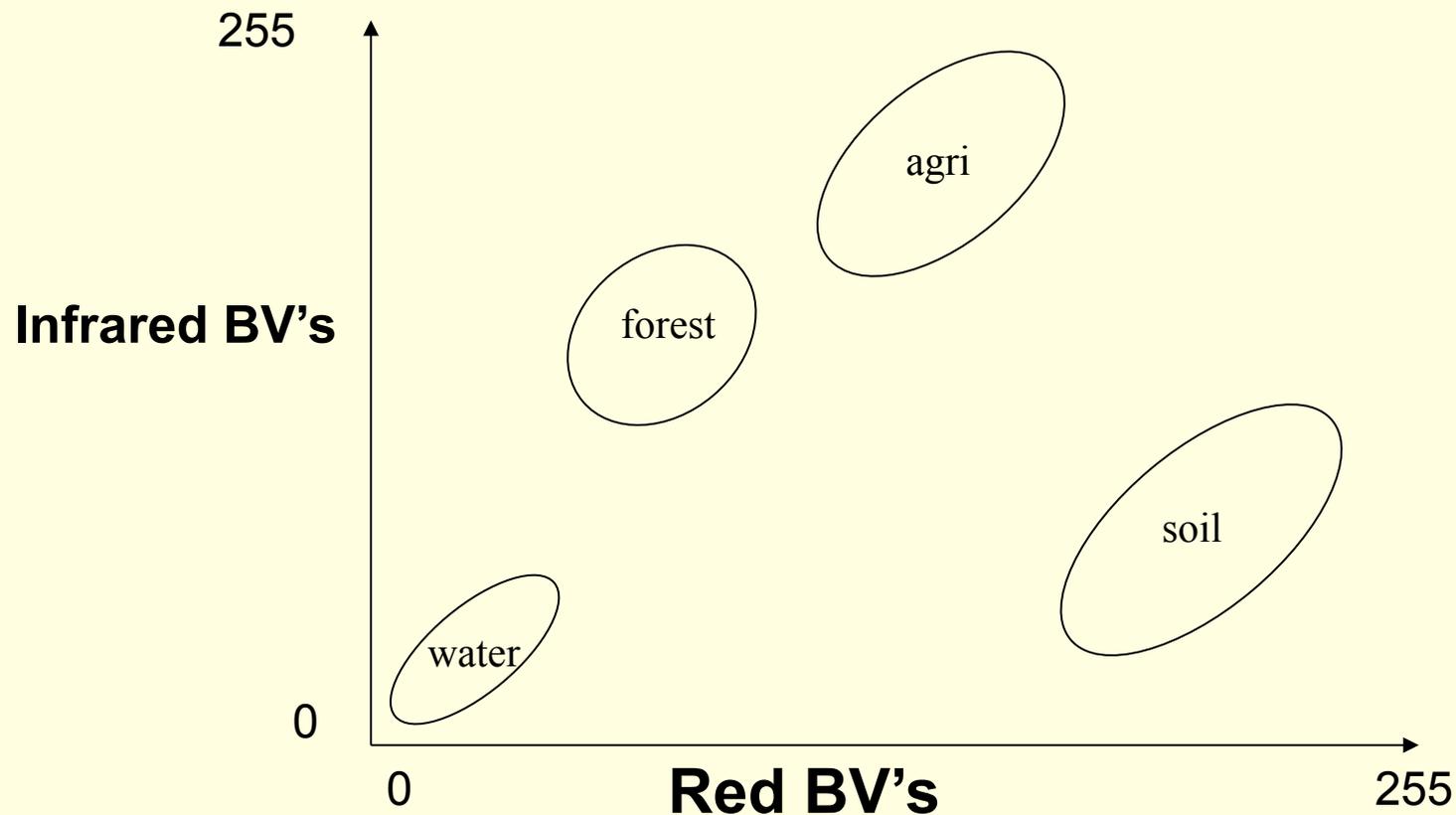
TM Band: 1 2 3 4(NIR) 5(MIR)

# Feature Space (2 bands)



# Feature Space

**Pixels in the same classes cluster**



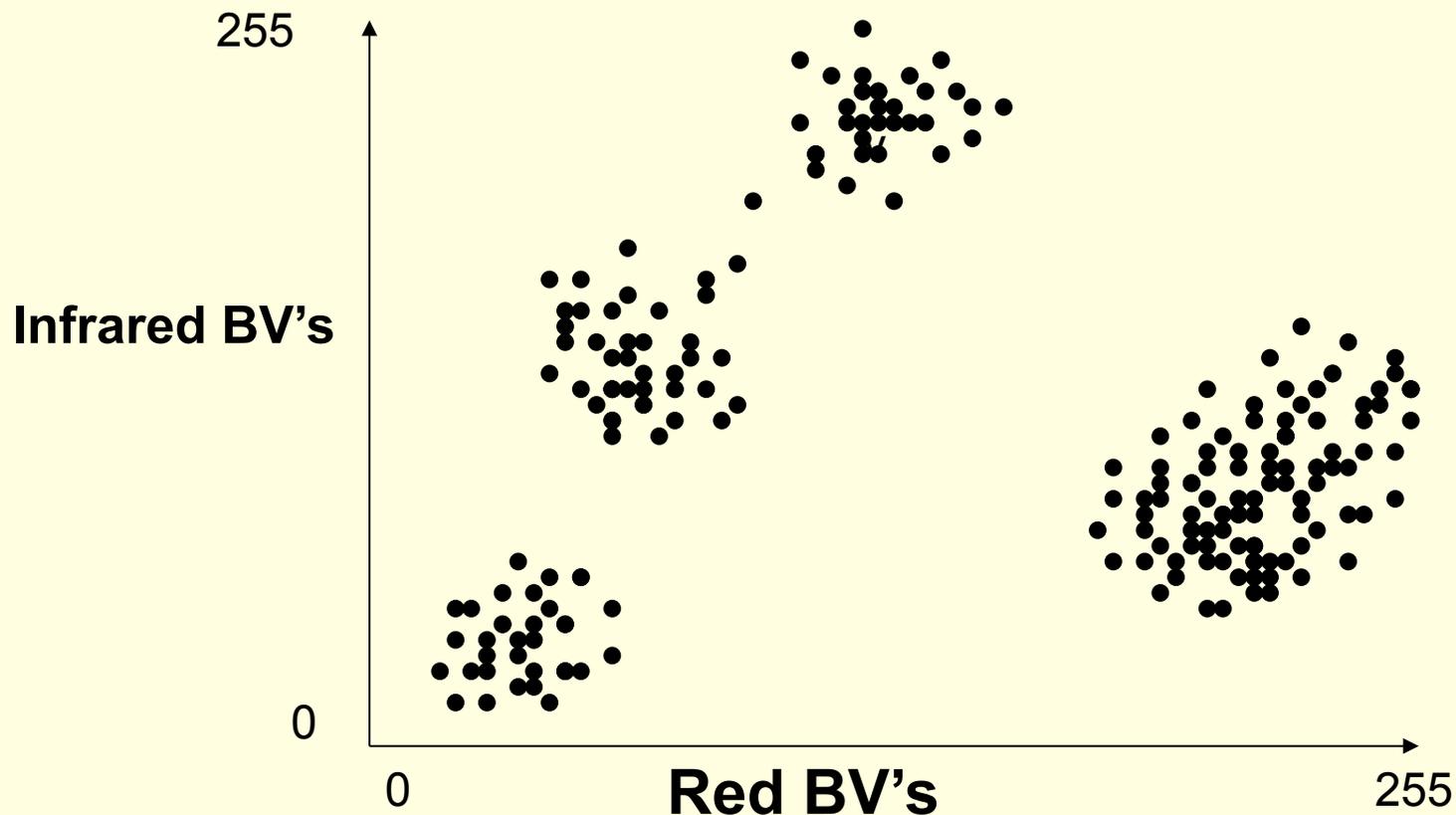
# Classification

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- Two essential types of classification
  - Unsupervised
    - Unsupervised by humans
    - Computer algorithm-based
  - Supervised
    - Supervised by human(s)
    - Human-trained
    - Algorithms also used

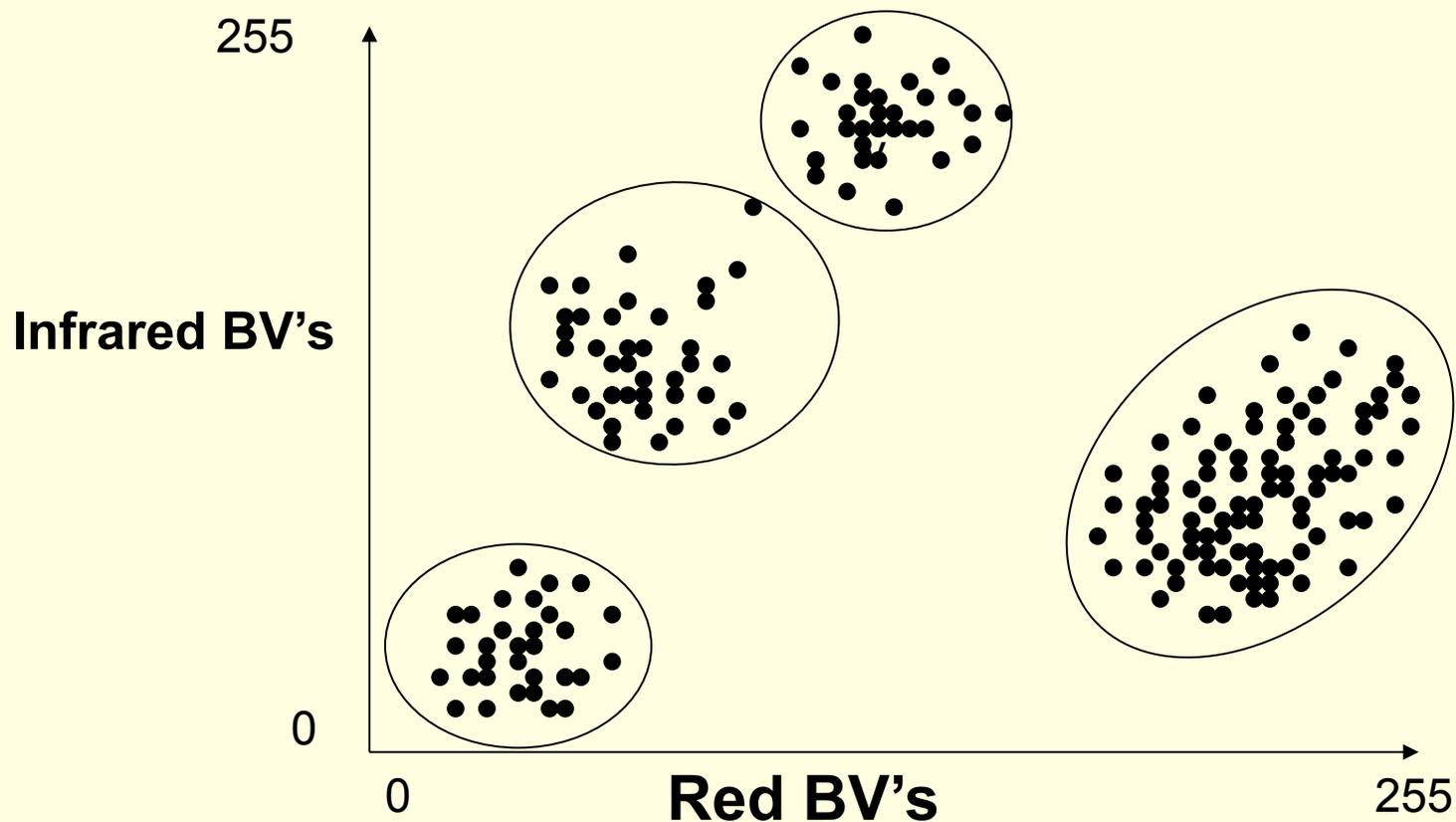
# Unsupervised Classification

- Classes are created based on the locations in feature space of the pixel data



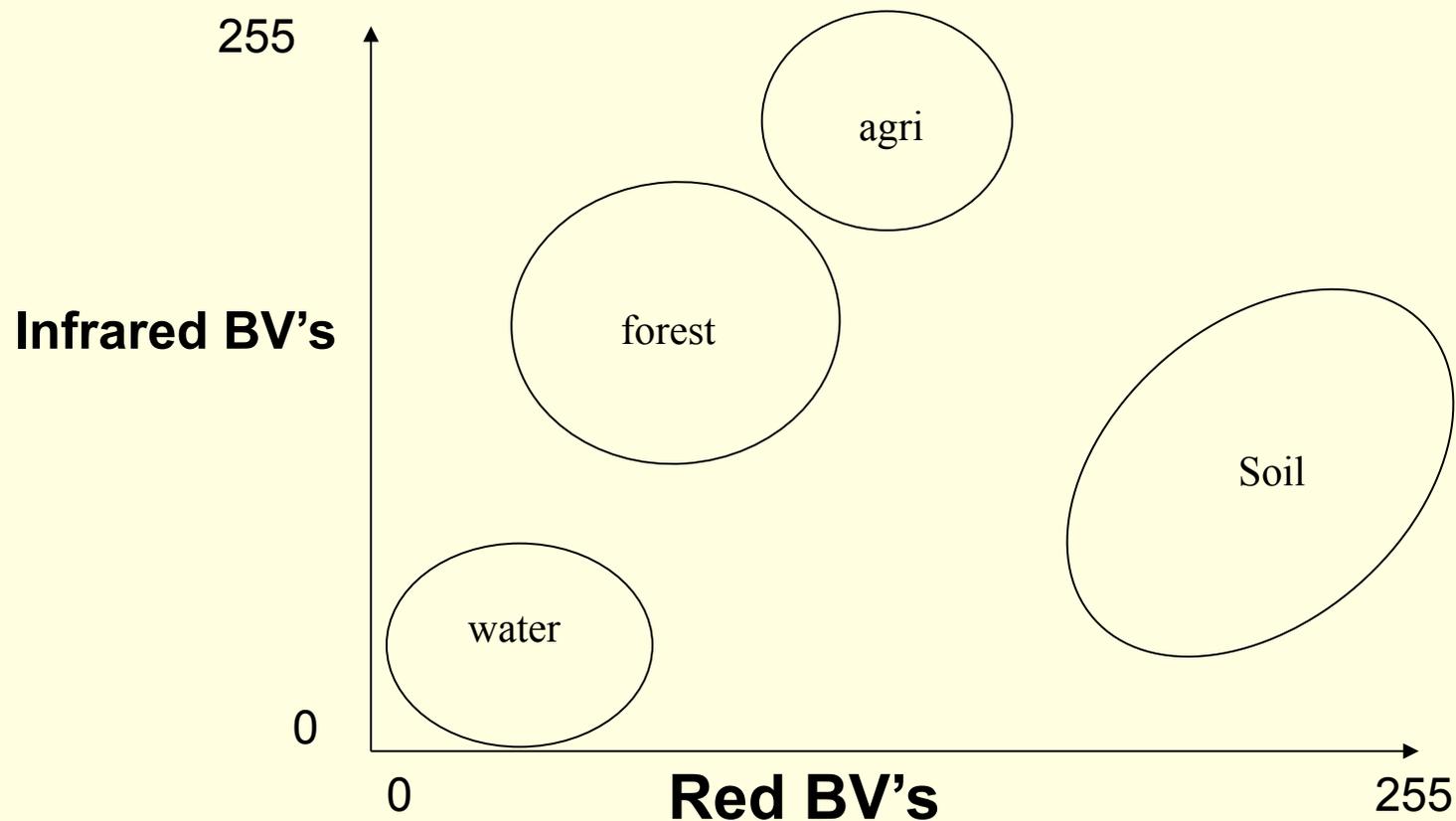
# Unsupervised Classification

Computer Algorithm Finds Clusters

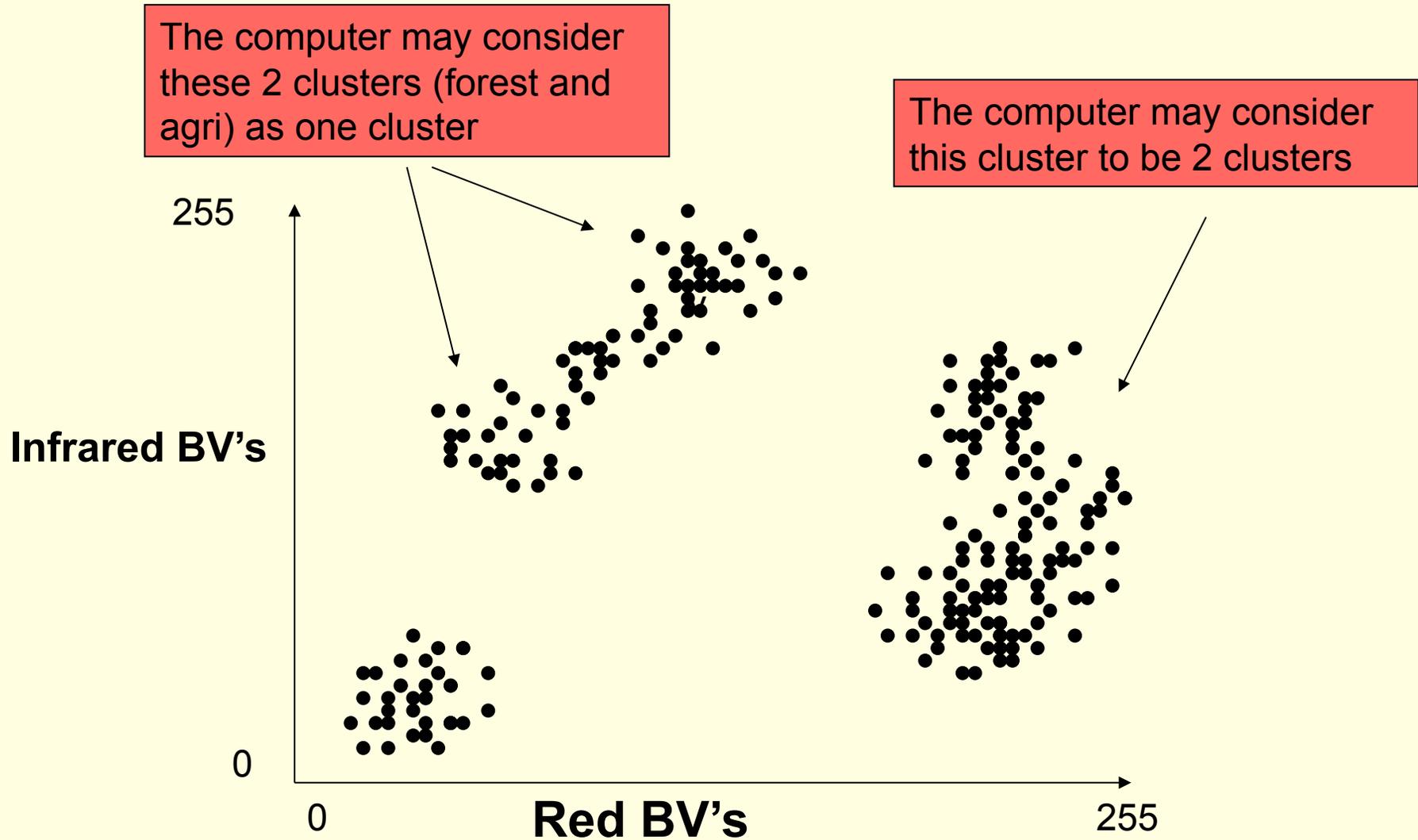


# Unsupervised Classification

- Attribution phase – performed by human

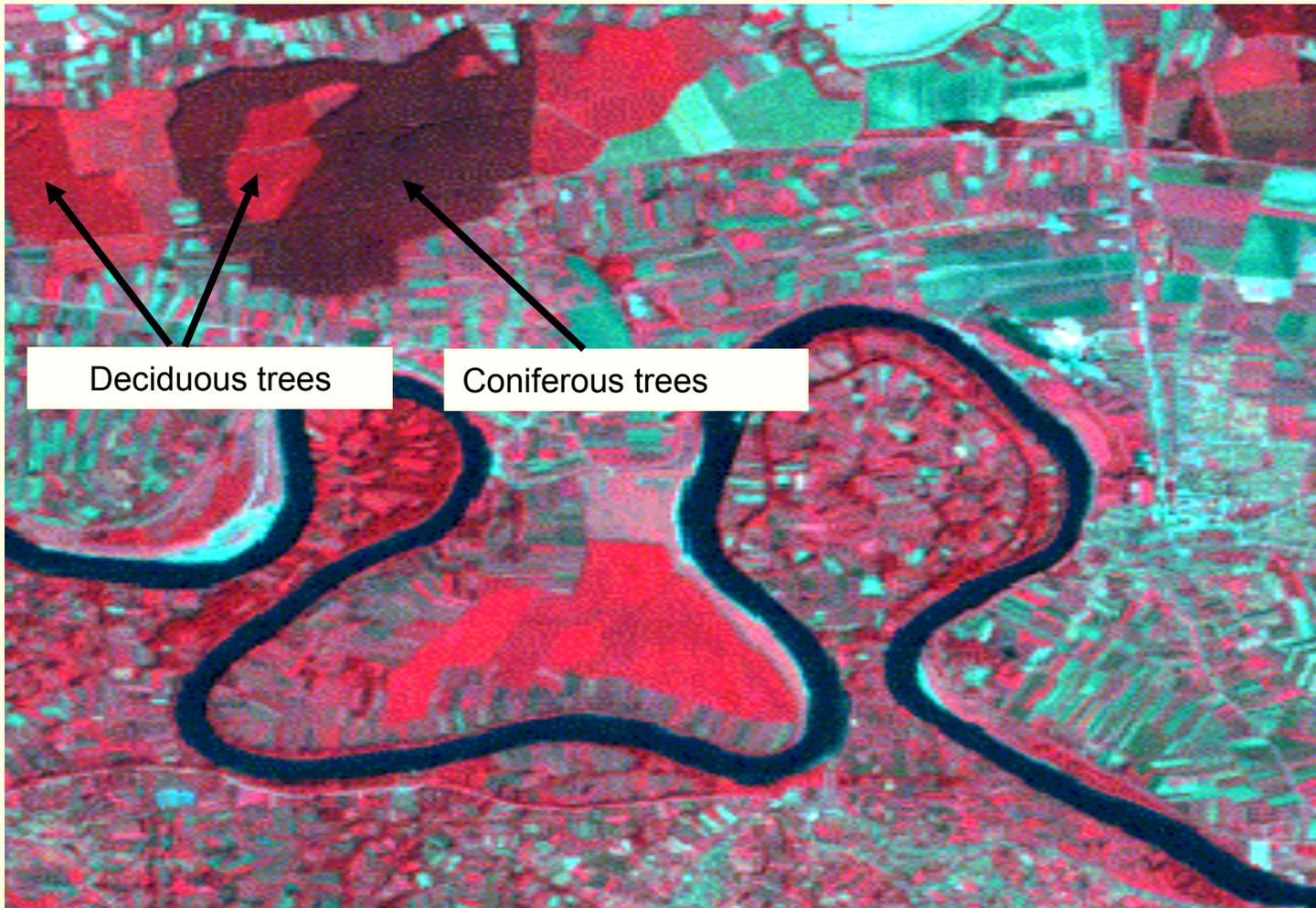


# Problems with Unsupervised Classification

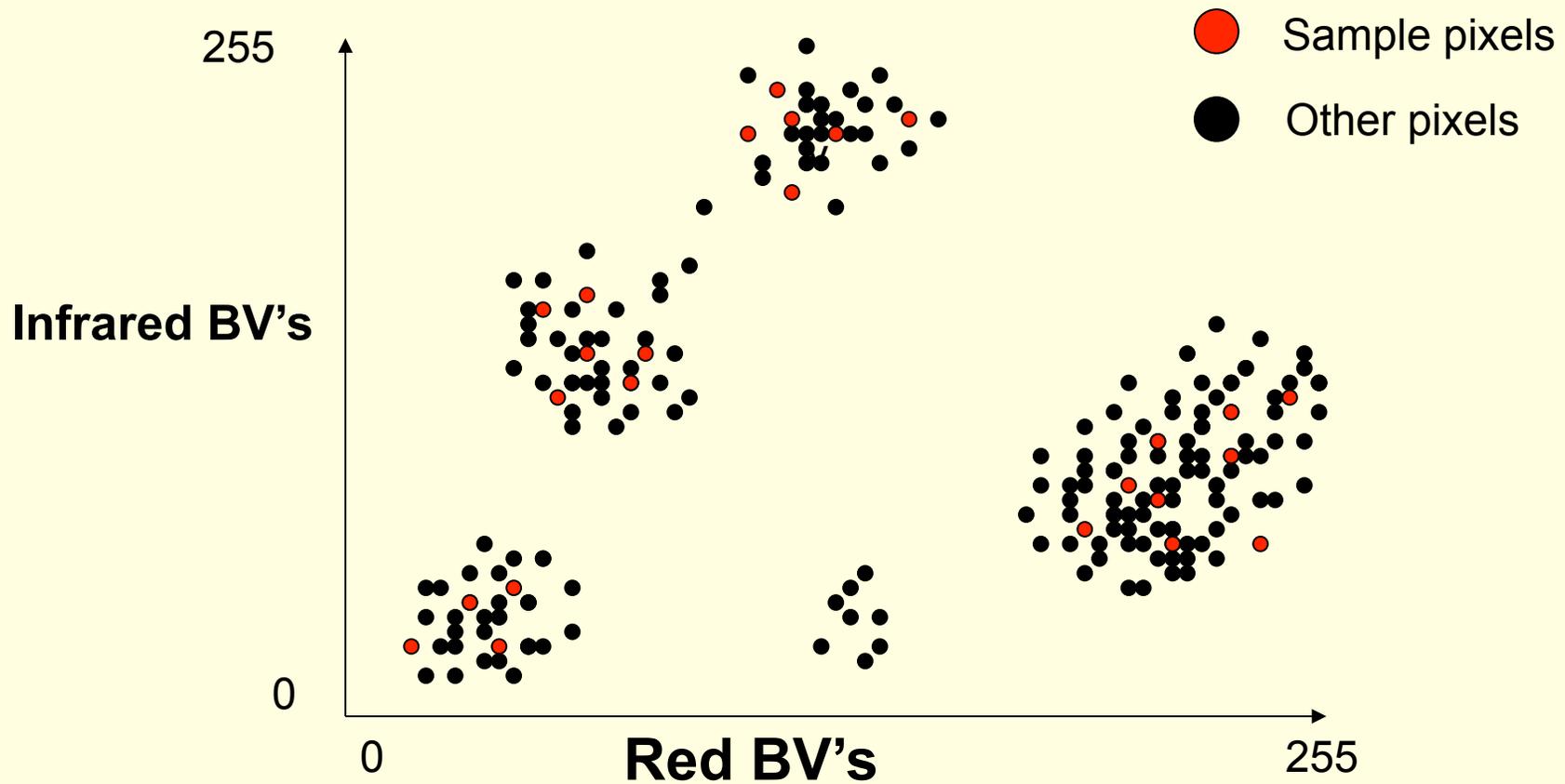


# Supervised Classification

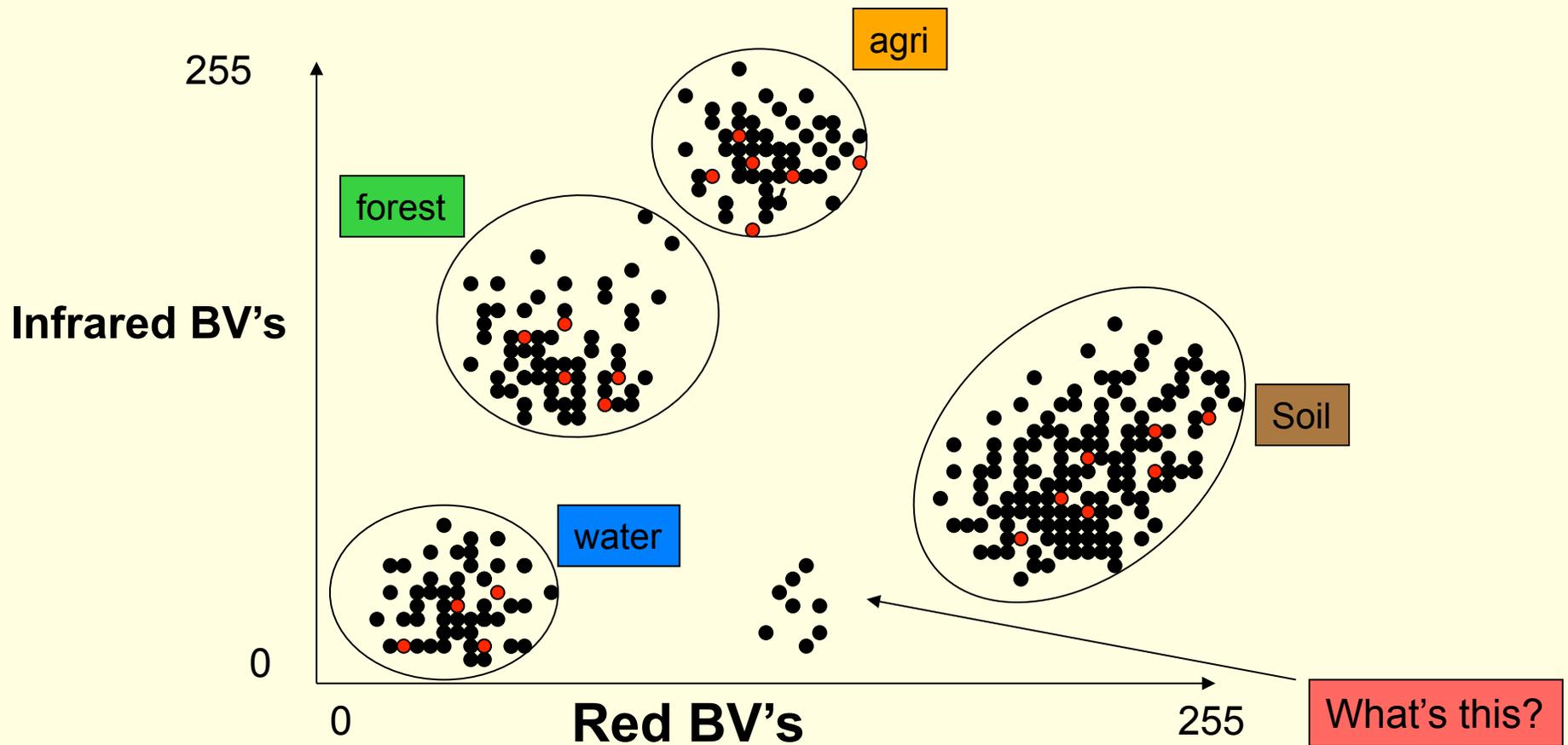
- We “train” the computer program using ground truth data



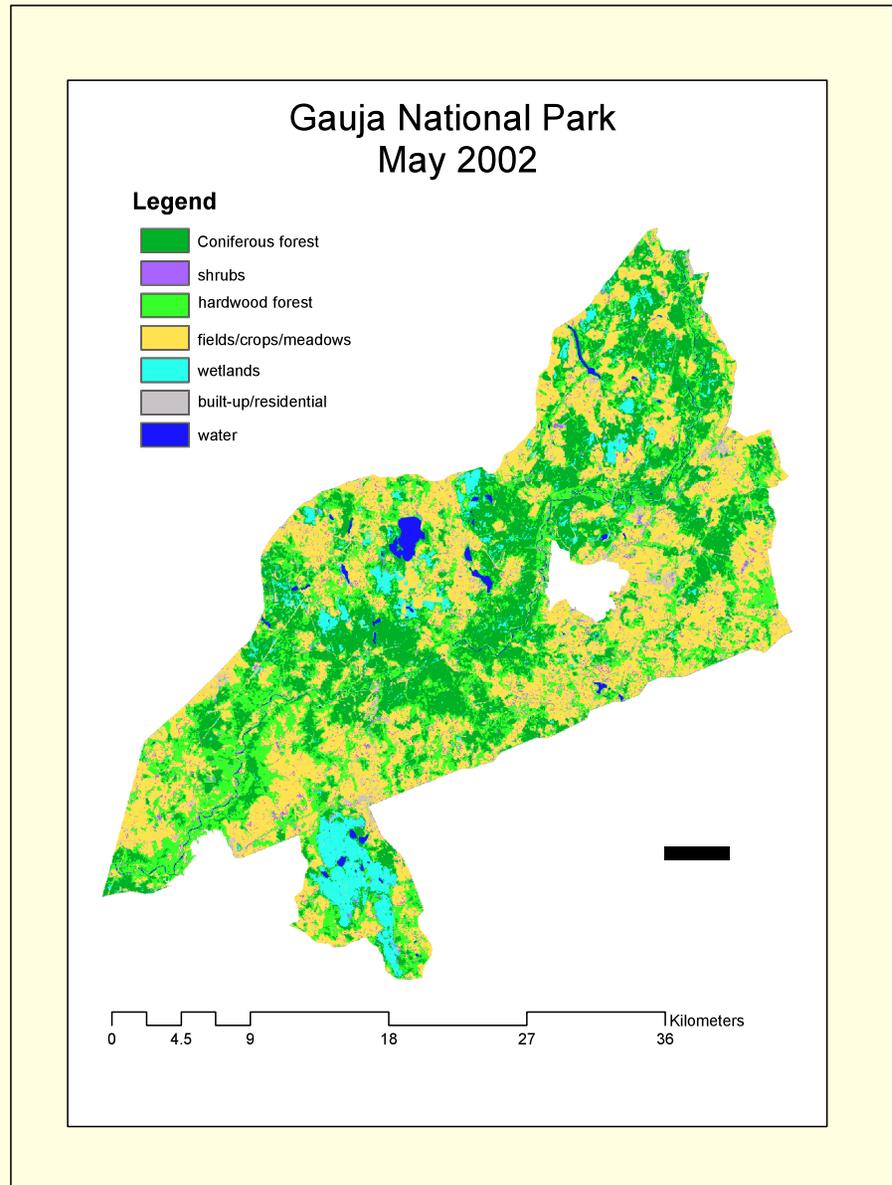
# Supervised Classification



# Problems with Supervised Classification



# The Result: A Classified Image



# Classification scheme

(important for both supervised and unsupervised classifications)

- **Classification scheme:** the set of classes used to classify an image
  - Classes chosen to be appropriate for use of data
  - Sufficient number of classes chosen
    - Don't want pixels that don't resemble any samples (how would we classify these?)
  - Good to use or adapt standard classification schemes
    - Helpful to compare your analysis with other analyses
    - Standard hierarchical schemes exist, and you can choose the level of detail appropriate for your goals
      - Common classification systems used in Europe:
        - » CORINE (Coordination of Information on the Environment)
        - » LCCS (Land Cover Classification System)

## Key advantages of supervised classification (relative to unsupervised)

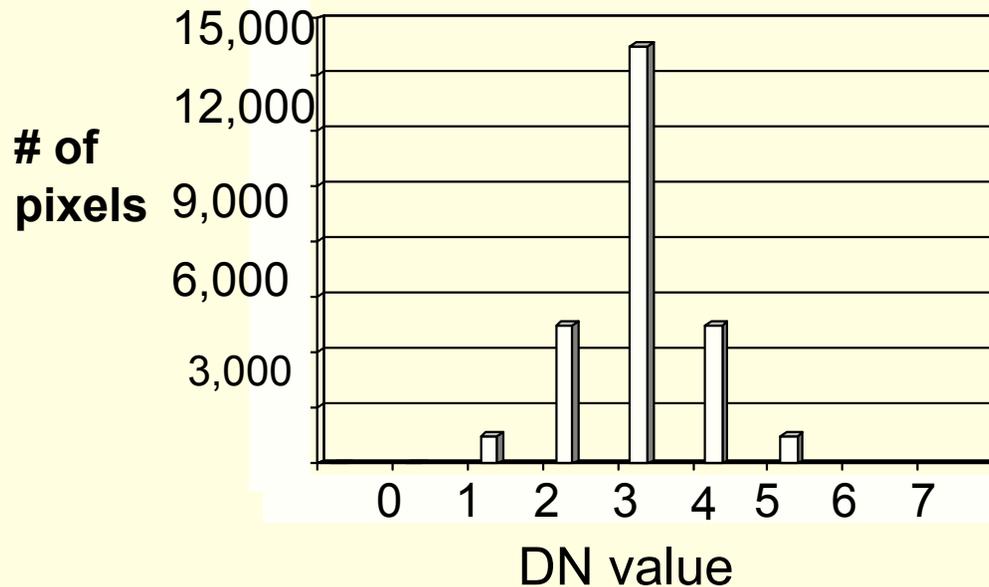
- Images using supervised classification are more easily comparable to other images (of different dates or neighboring regions).
- Class definitions are based on data about training samples of known landcover type.
  - Potential for higher accuracy
- Avoids the difficult attribution stage of unsupervised classification.

# Key disadvantages of supervised classification (relative to unsupervised)

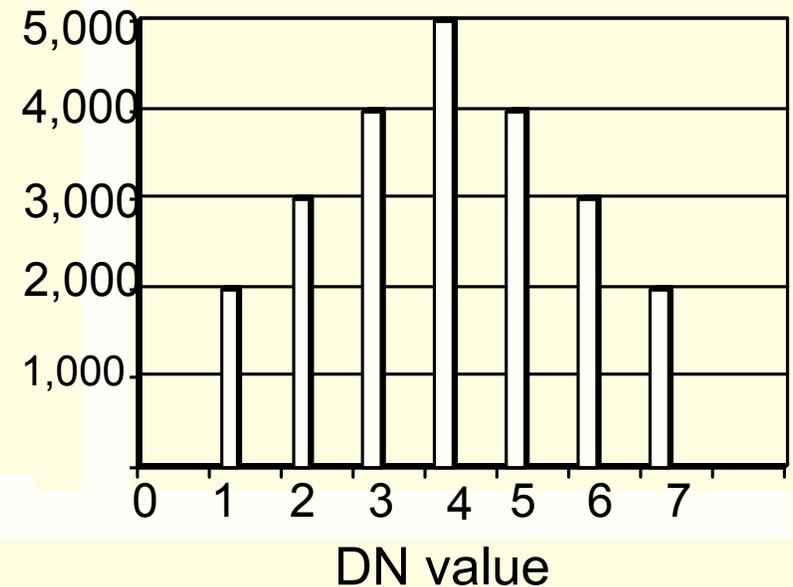
- Supervised classification assigns pixels to one of the user-defined classes. Some pixels may represent a landcover type that doesn't fit one of those classes.
- One class may have a highly variable signature (possibly bimodal or 'multimodal')
  - this can hinder the classification process.
- Getting good, representative training data is important but may not be possible.
- Process is substantially slower & more expensive than unsupervised.

**Break for statistics brief**

# Concept of Variance

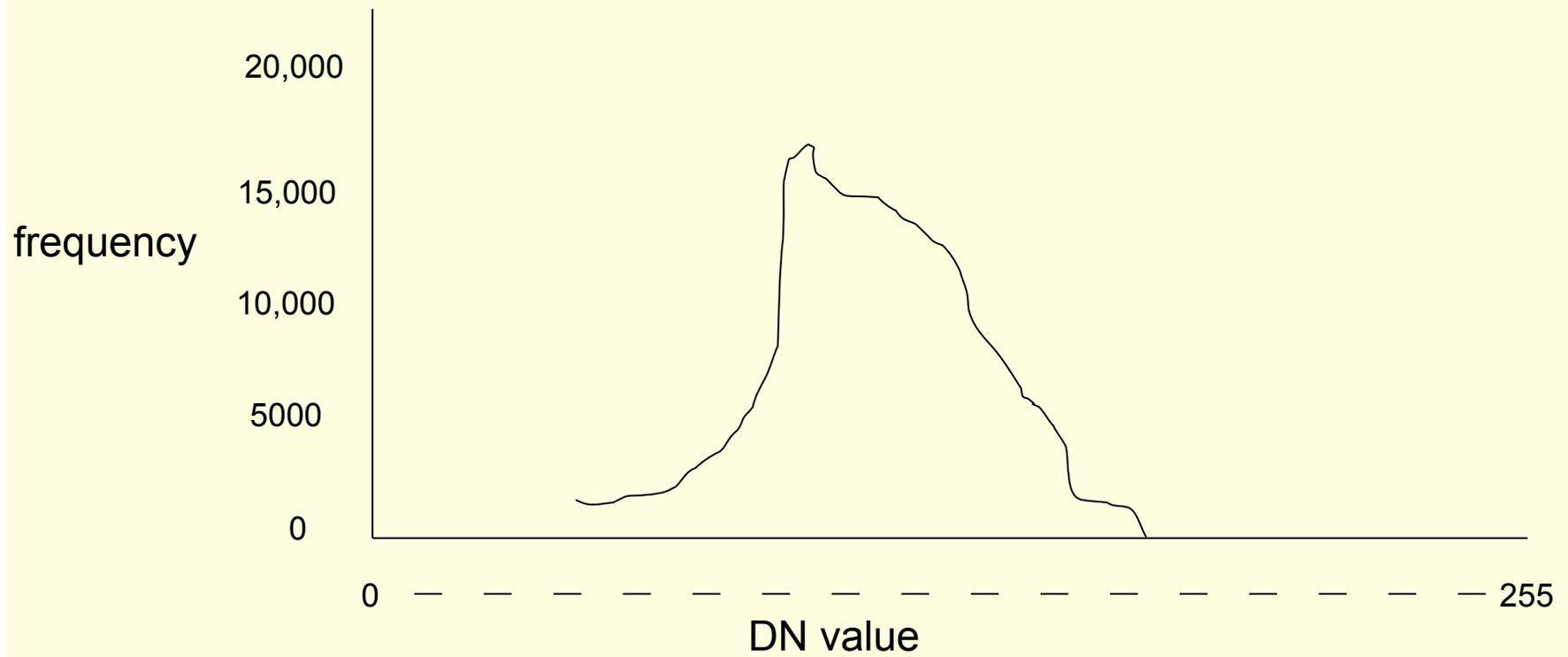


Low variance

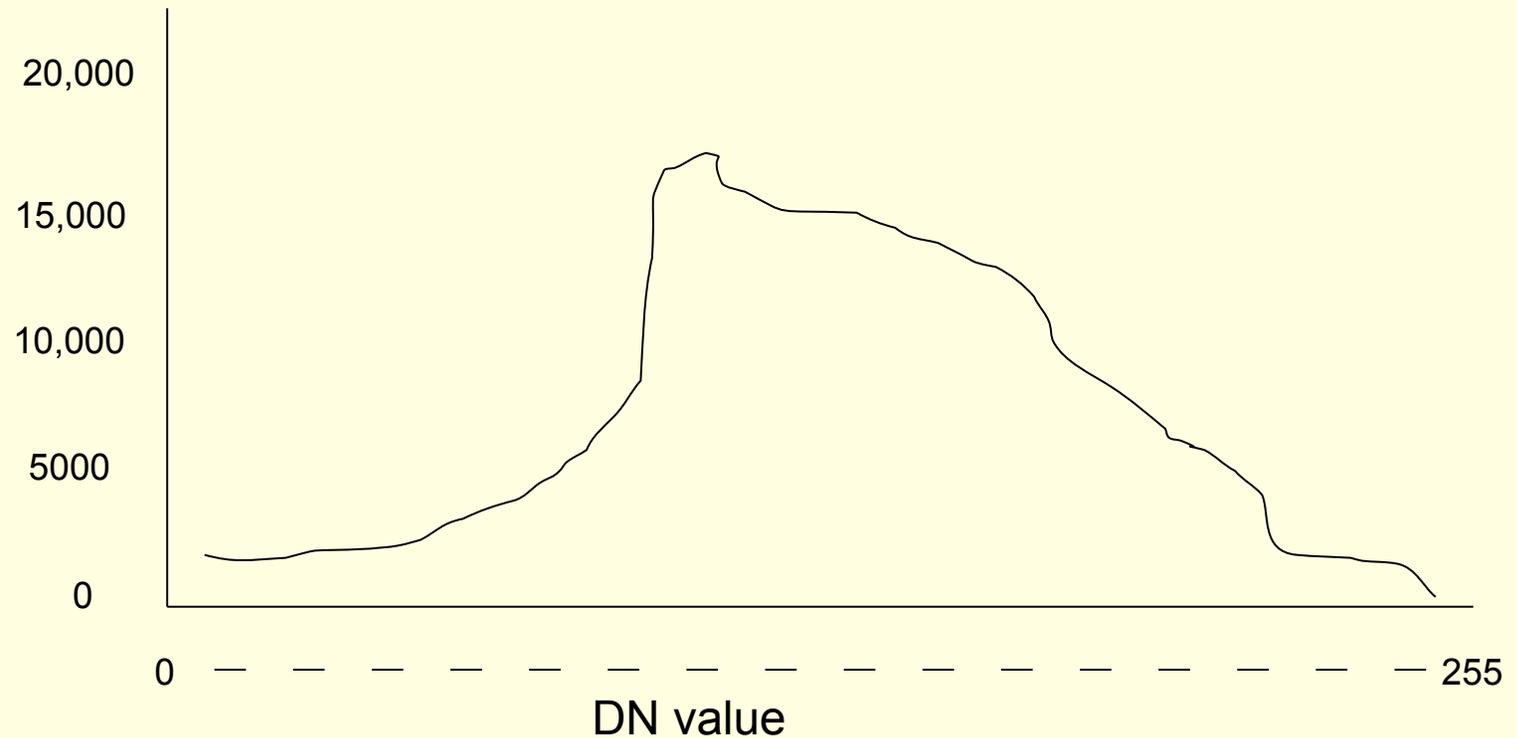


High variance

# A Distribution



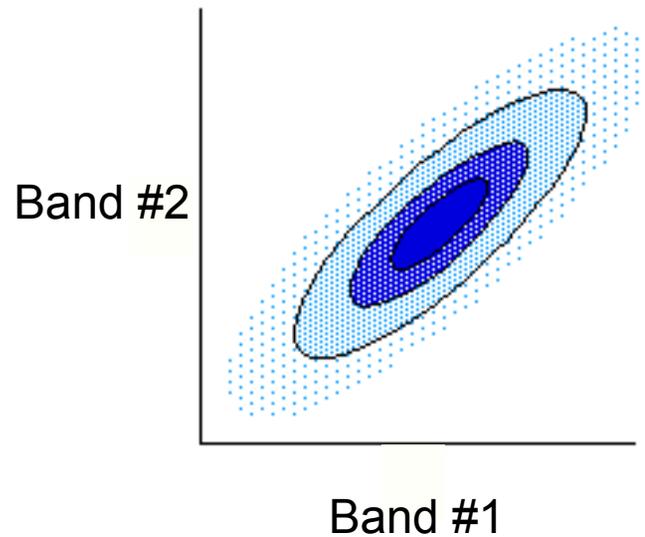
# Another Distribution



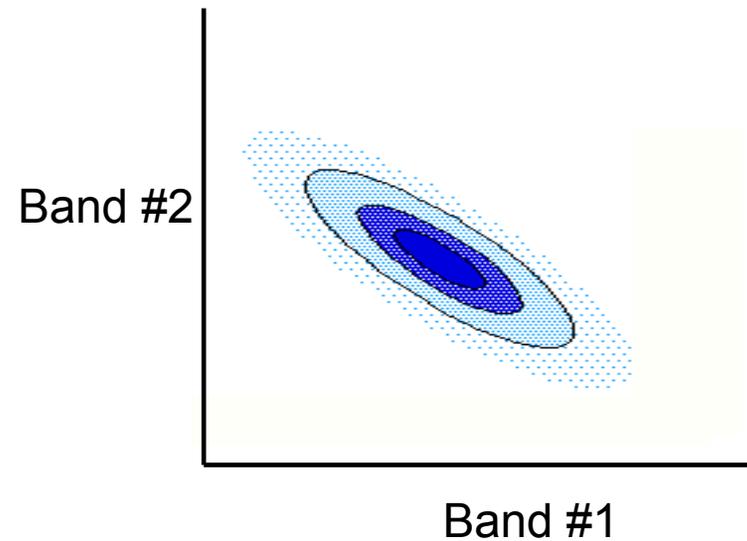
**Does this distribution have more or less variance than the one on the previous slide?**

# Variance – covariance

In addition to variances for each band, a *covariance* is calculated which measures how one band tends to vary with the other band.



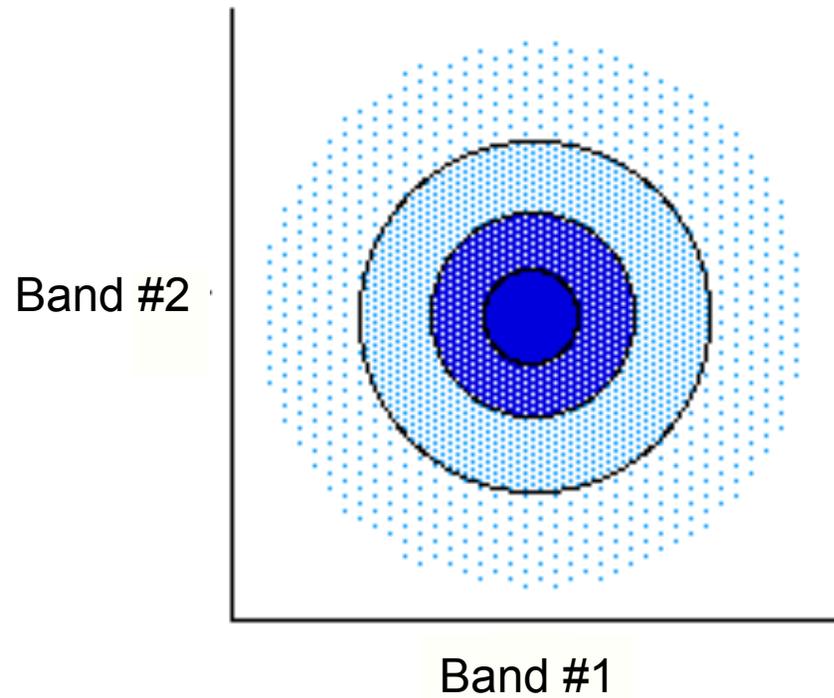
**Positive covariance**



**Negative covariance**

# Bivariate distribution

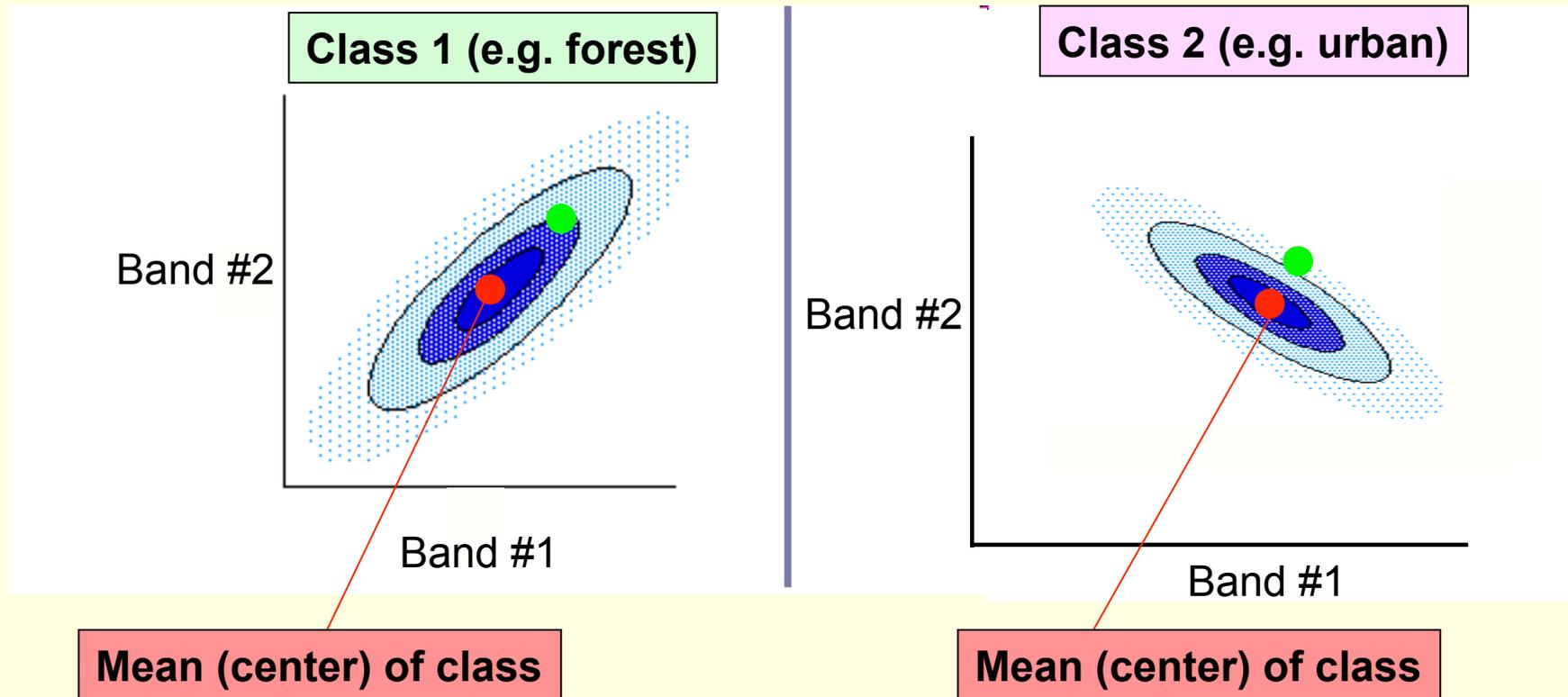
Another look



**Zero covariance**

# Distances

Distances can be calculated in terms of variances and covariances for each class.



The concentric ellipses are densities of points. The more “rings” out from the center a point is, the farther away it is from the center in terms of the variance-covariance of that class.

In terms of variance-covariance, for which class is the green dot near to the mean of that class?

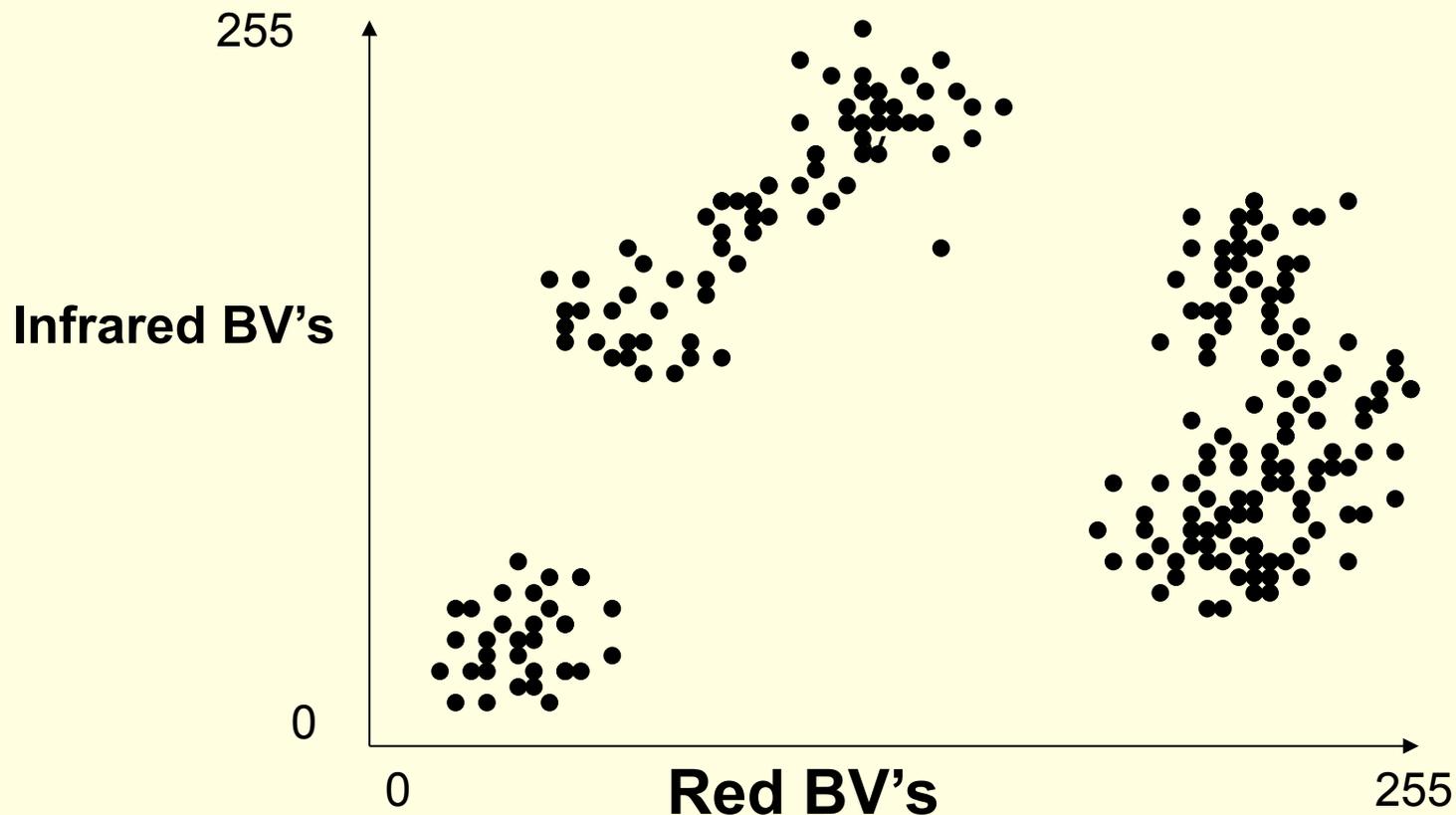
# Back to remote sensing: ISODATA method of Unsupervised Classification

**The most commonly used unsupervised method.**

# ISODATA Algorithm

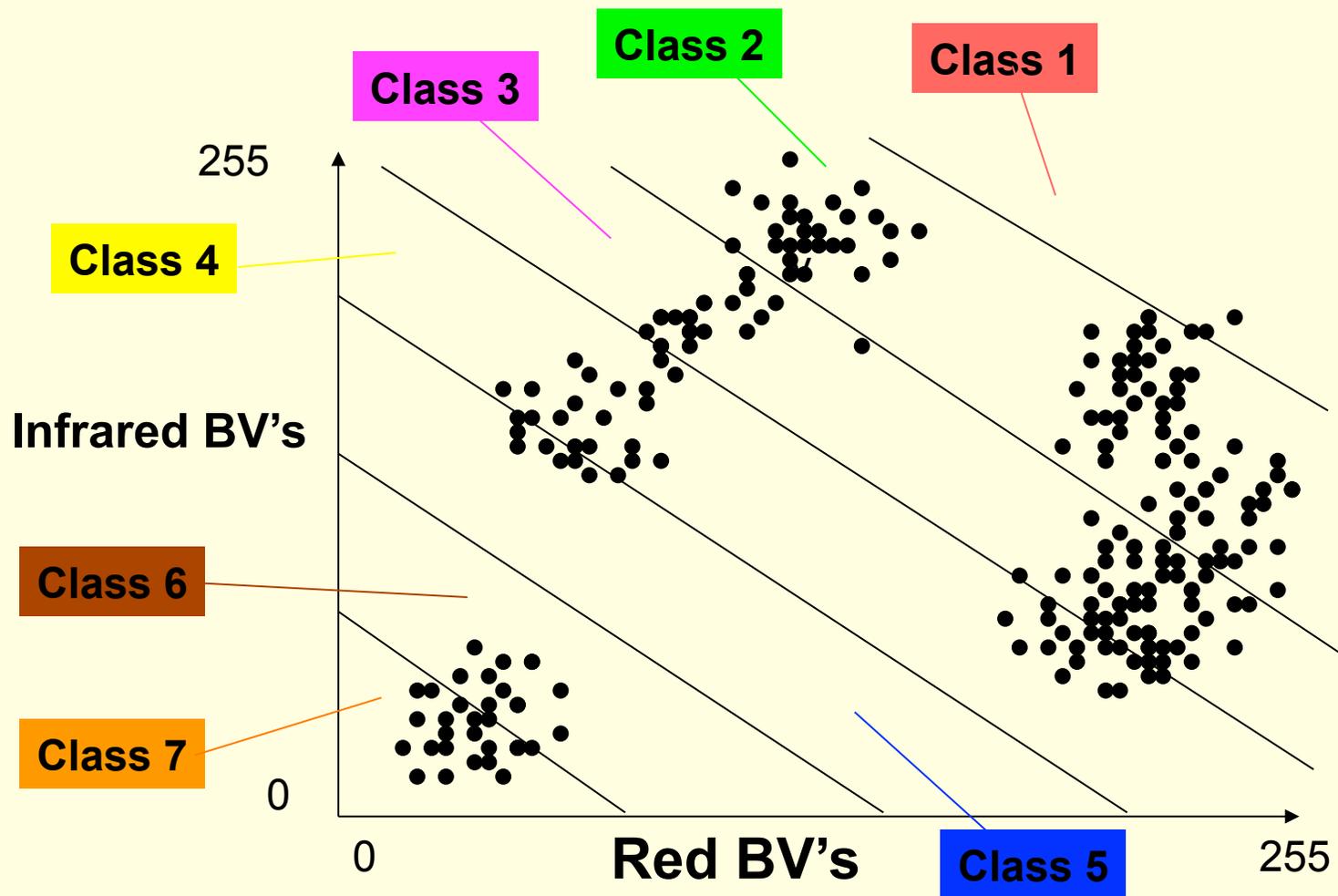
Assume these are the data of a satellite image to be classified.

Here we only use 2 bands of data, but the process can be generalized for any number of bands.



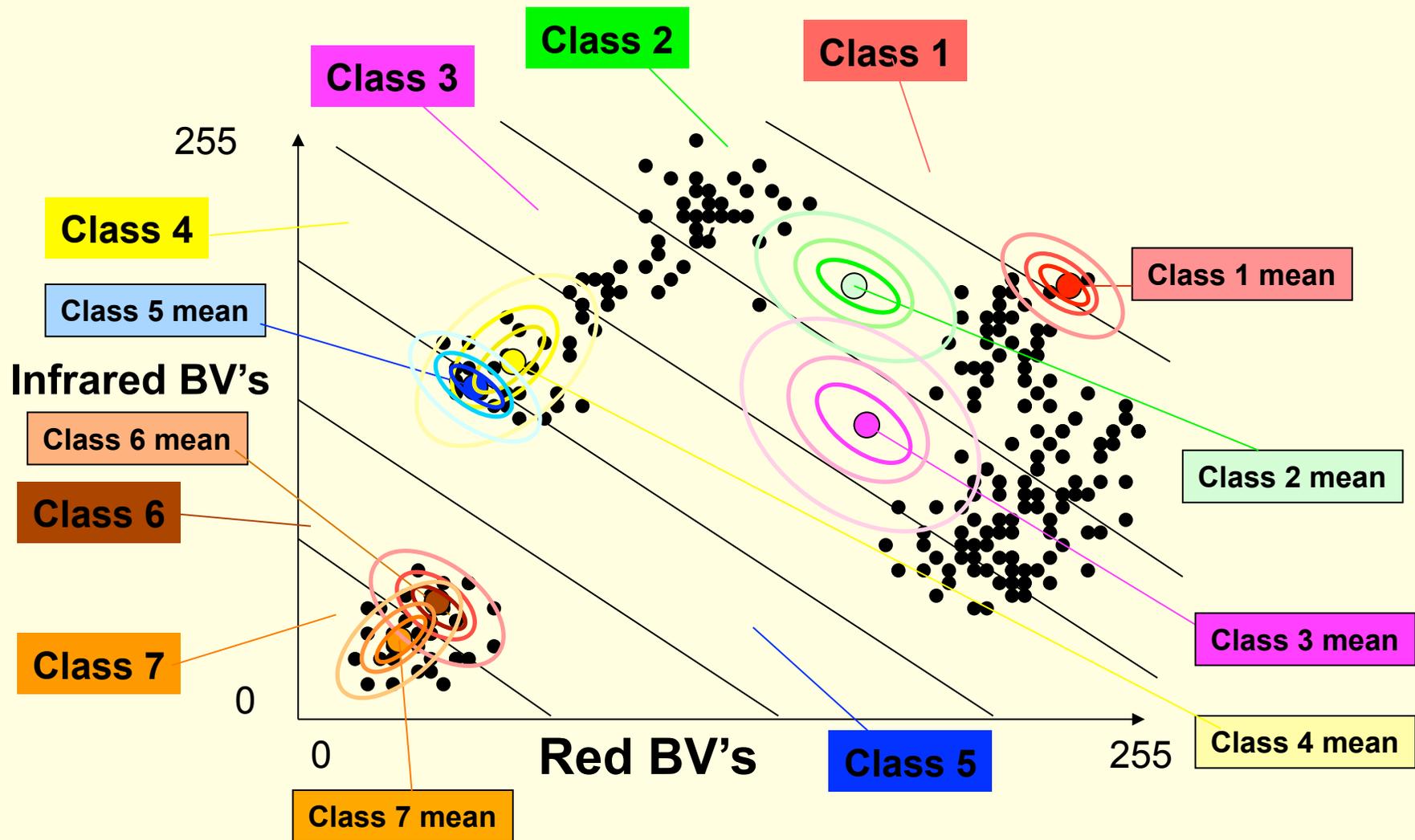
# ISODATA Algorithm

Step 1: ISODATA algorithm creates arbitrary classes to “seed” the process



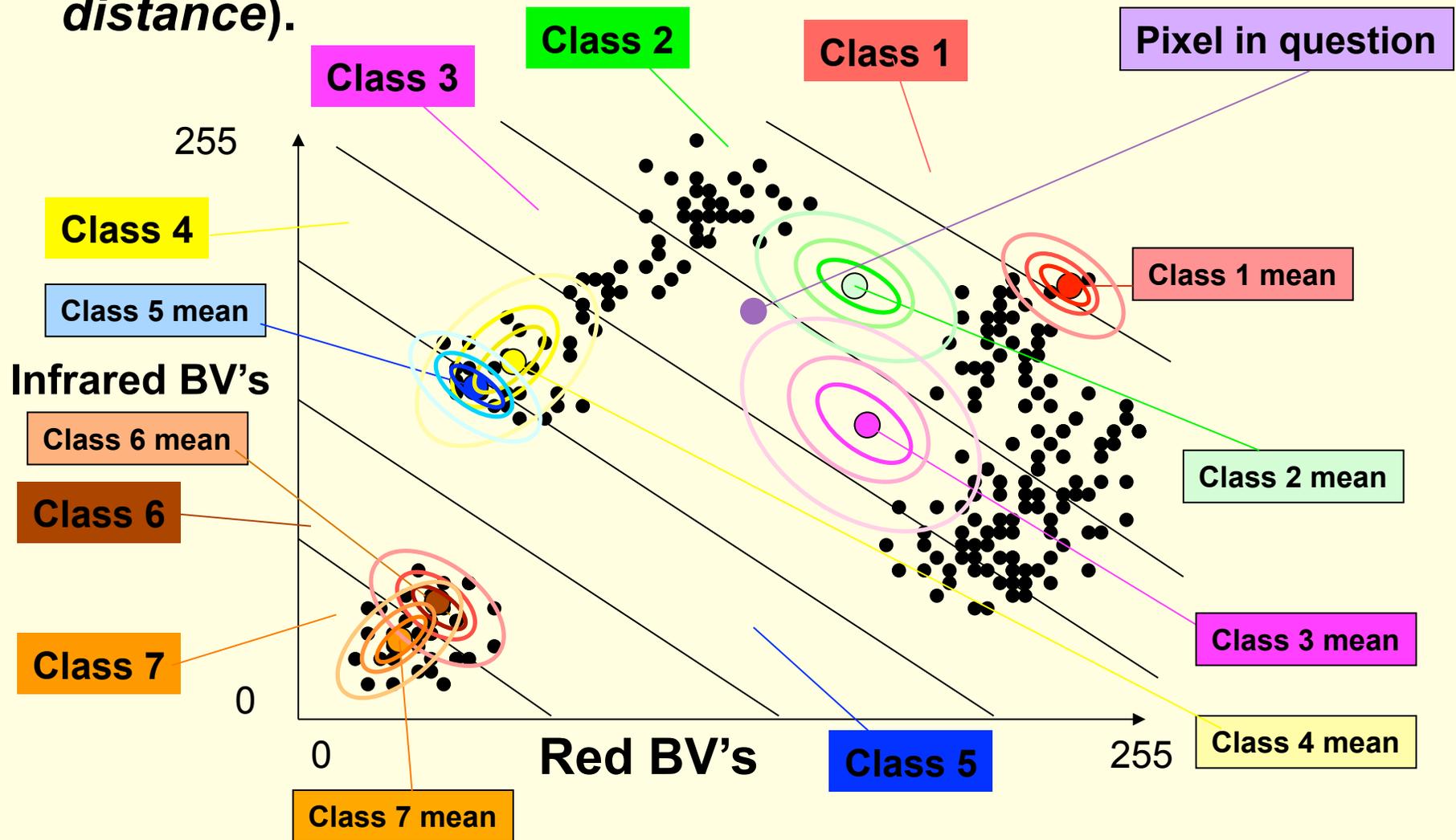
# ISODATA Algorithm

**Step 2: ISODATA algorithm calculates the mean, variance, and covariance of the data within each class.**



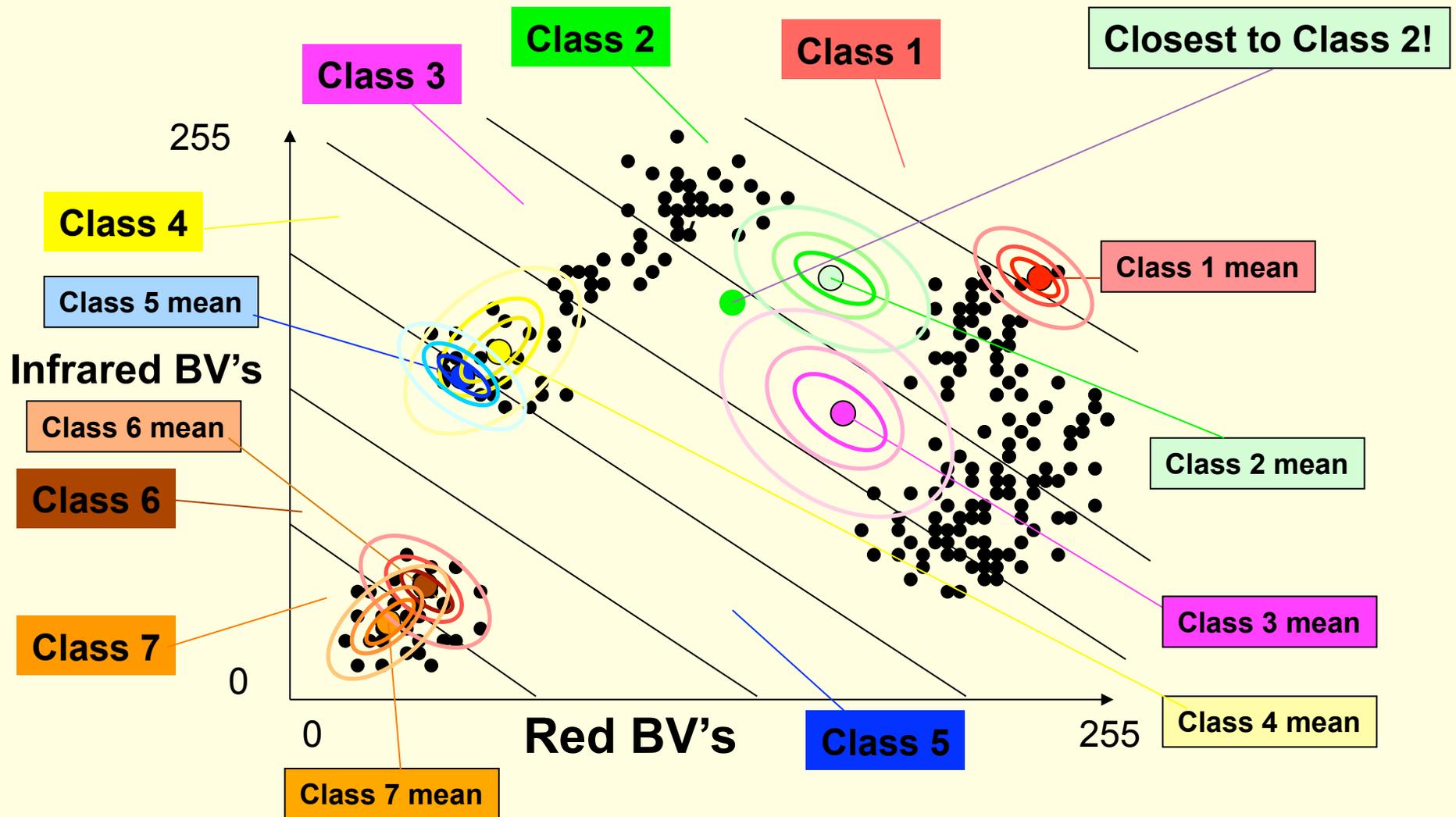
# ISODATA Algorithm

**Step 3: ISODATA algorithm finds the nearest class mean to each pixel (in terms of *variance-covariance distance*).**



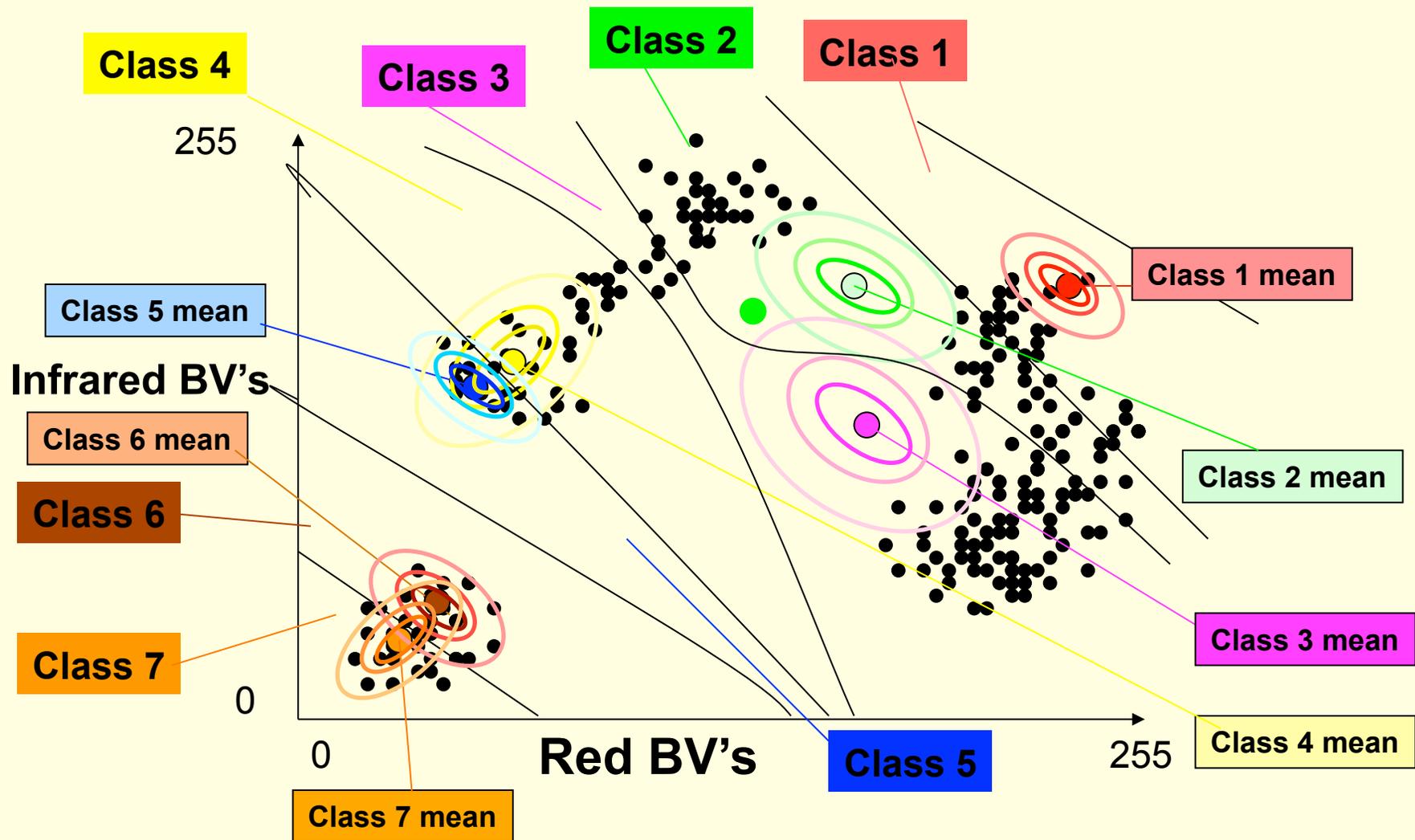
# ISODATA Algorithm

**Step 4: ISODATA algorithm reallocates each pixel to its new class, based on which class mean it's nearest to.**



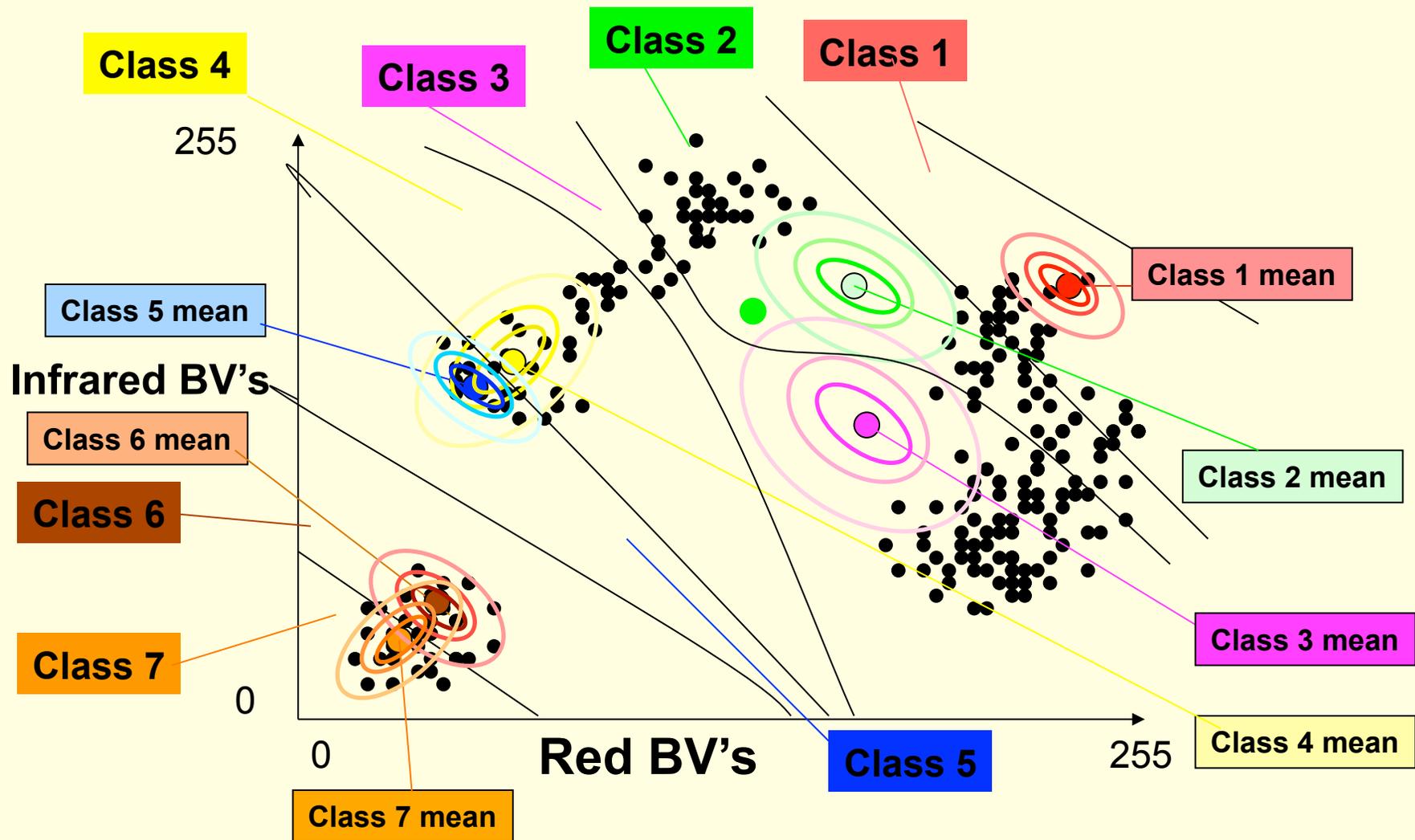
# ISODATA Algorithm

**Step 5: ISODATA algorithm re-draws the class boundaries to accommodate the new class assignments.**



# ISODATA Algorithm

**Go back to Step 2:** ISODATA algorithm calculates the mean, variance, and covariance of the data within each new class.



# ISODATA Algorithm

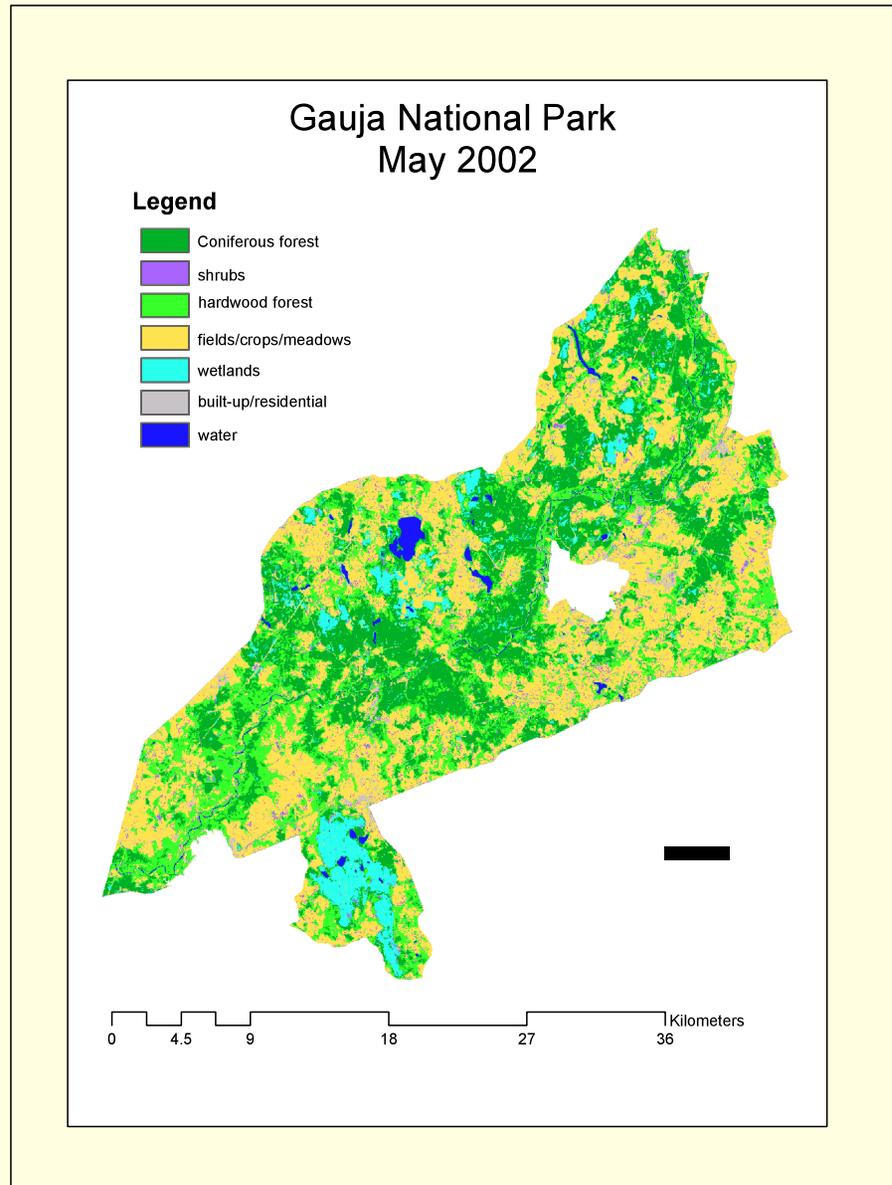
This iterative process continues until either:

1. A predefined number of iterations finish, or
2. the proportion of pixels that change classes between iterations becomes less than a predefined threshold.

# Result of unsupervised classification

- A map with each pixel assigned to a particular (numbered) class.
- Next step: attribution
  - A particular landcover category is determined and assigned to each numbered class.
  - Usually done by the analyst.

# Final Result: A Classified Image

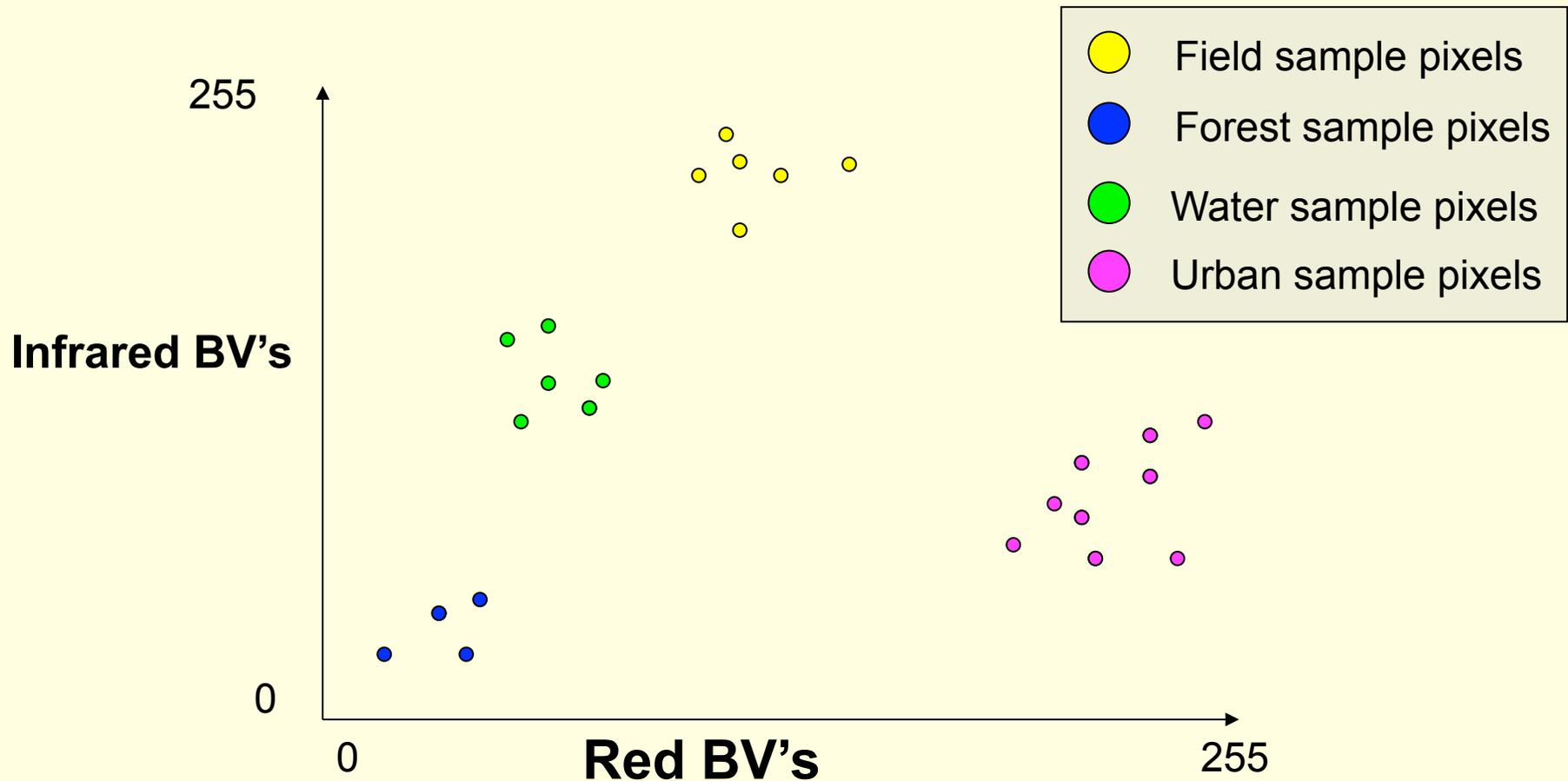


# Supervised classification

- Parallelepiped method
- Maximum likelihood method

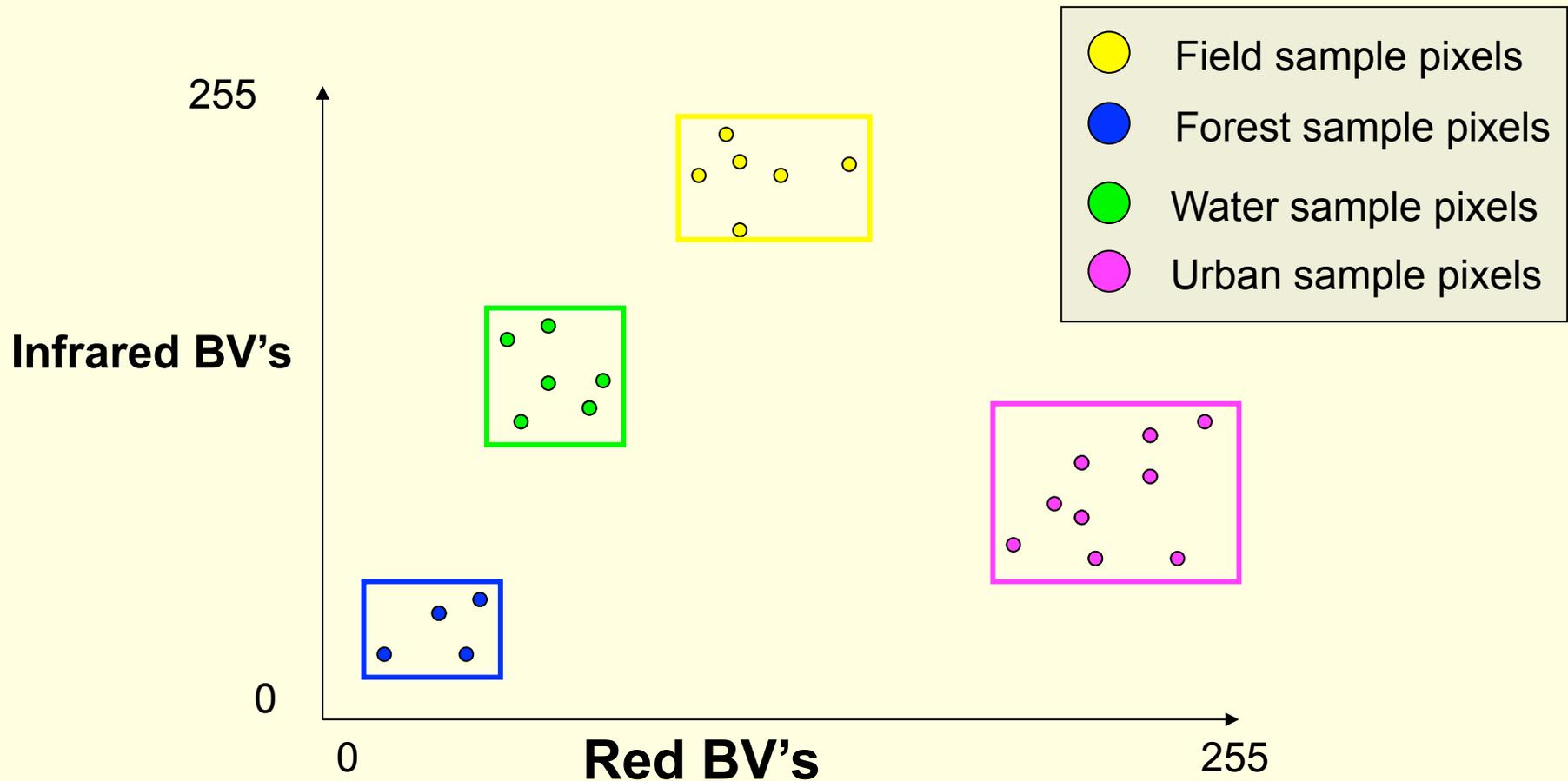
# Parallelepiped Method

Sample pixels are plotted in spectral space using a subset of bands (in this case, 2 bands, so the plot is 2-dimensional).



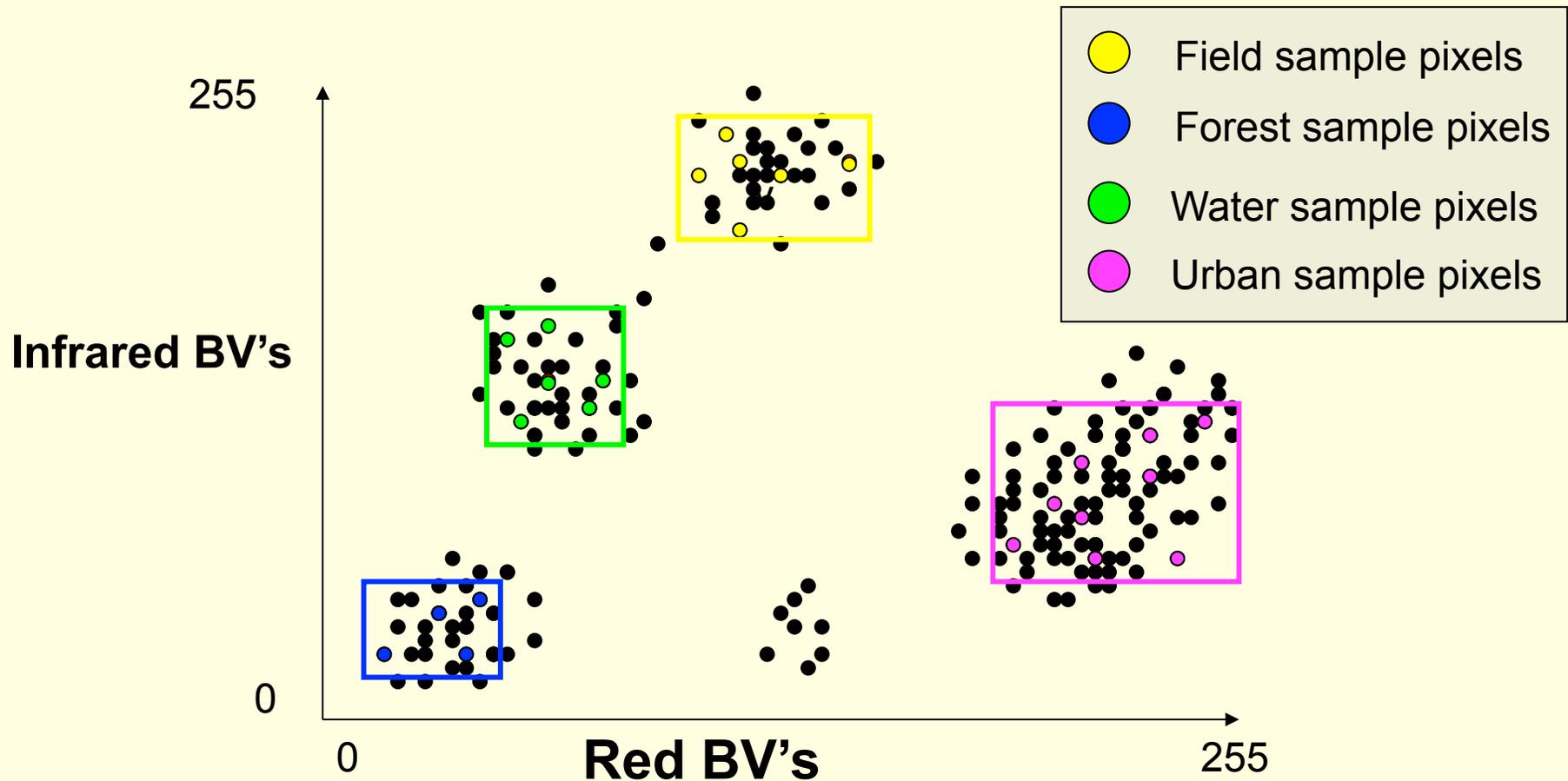
# Parallelepiped Method

Boxes (parallelepipeds) are drawn around the sample pixels of each class.



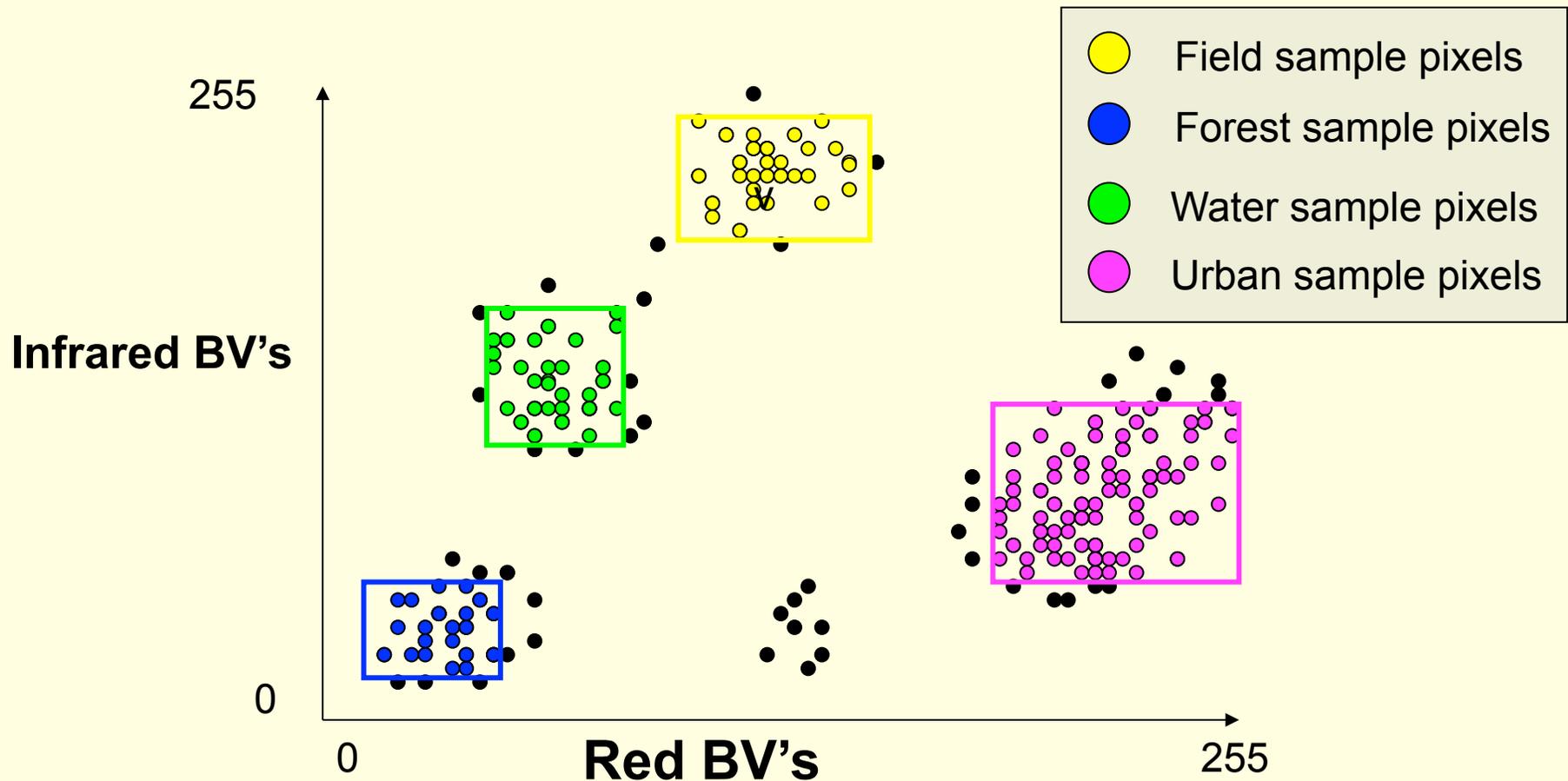
# Parallelepiped Method

Then the full dataset is plotted in this spectral space with the parallelepipeds (all pixels – not just sample pixels).



# Parallelepiped Method

All of the image pixels that fall within each parallelepiped are classified as the same class as the sample pixels within that parallelepiped.



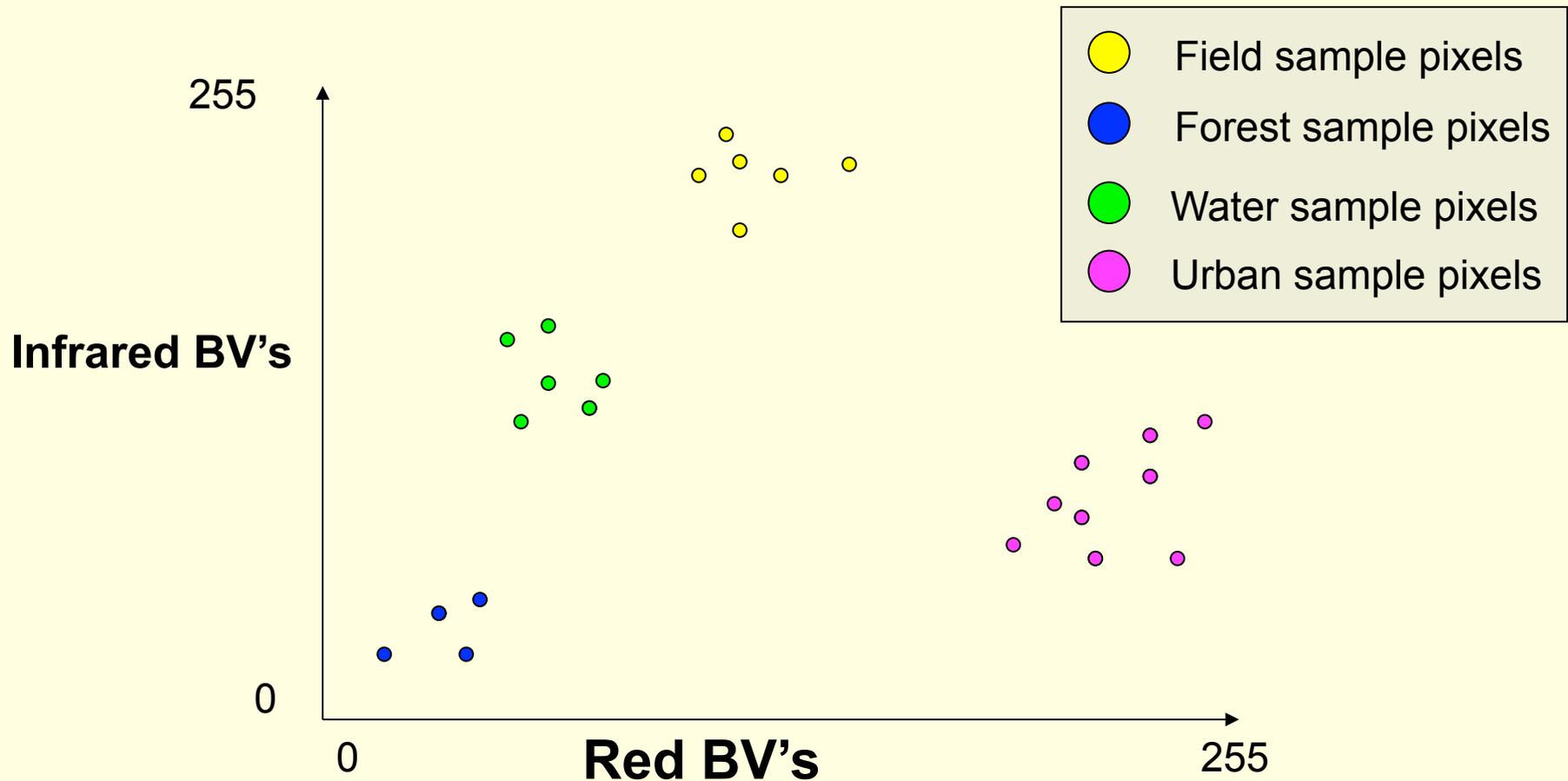
Note: parallelepipeds can be “drawn” in more than 3 dimensions to incorporate as many bands of data as desired.

# Parallelepiped Method

- One of the first methods developed for supervised classification
- Intuitive
- Leaves some pixels unclassified
- Other methods are more accurate
- A variation on this method is still often used:
  - Instead of the computer algorithm drawing the parallelepipeds, an analyst can draw them
  - Shapes can be of any kind (not confined to parallelepipeds)
  - This can be a good, highly accurate method to classify some or all of an image

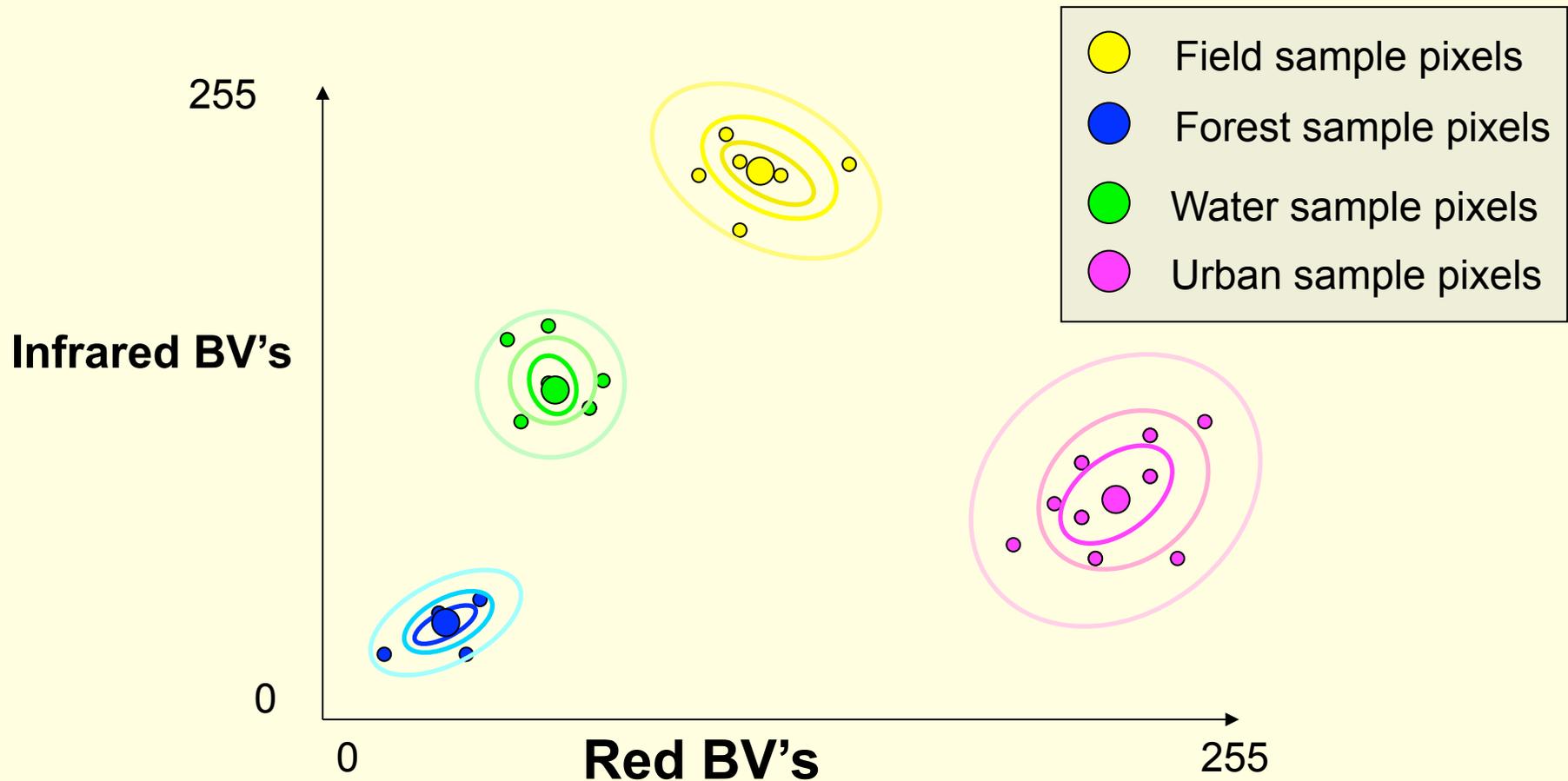
# Maximum Likelihood Method

Sample pixels are plotted in spectral space using all bands. Here only 2 bands are shown.



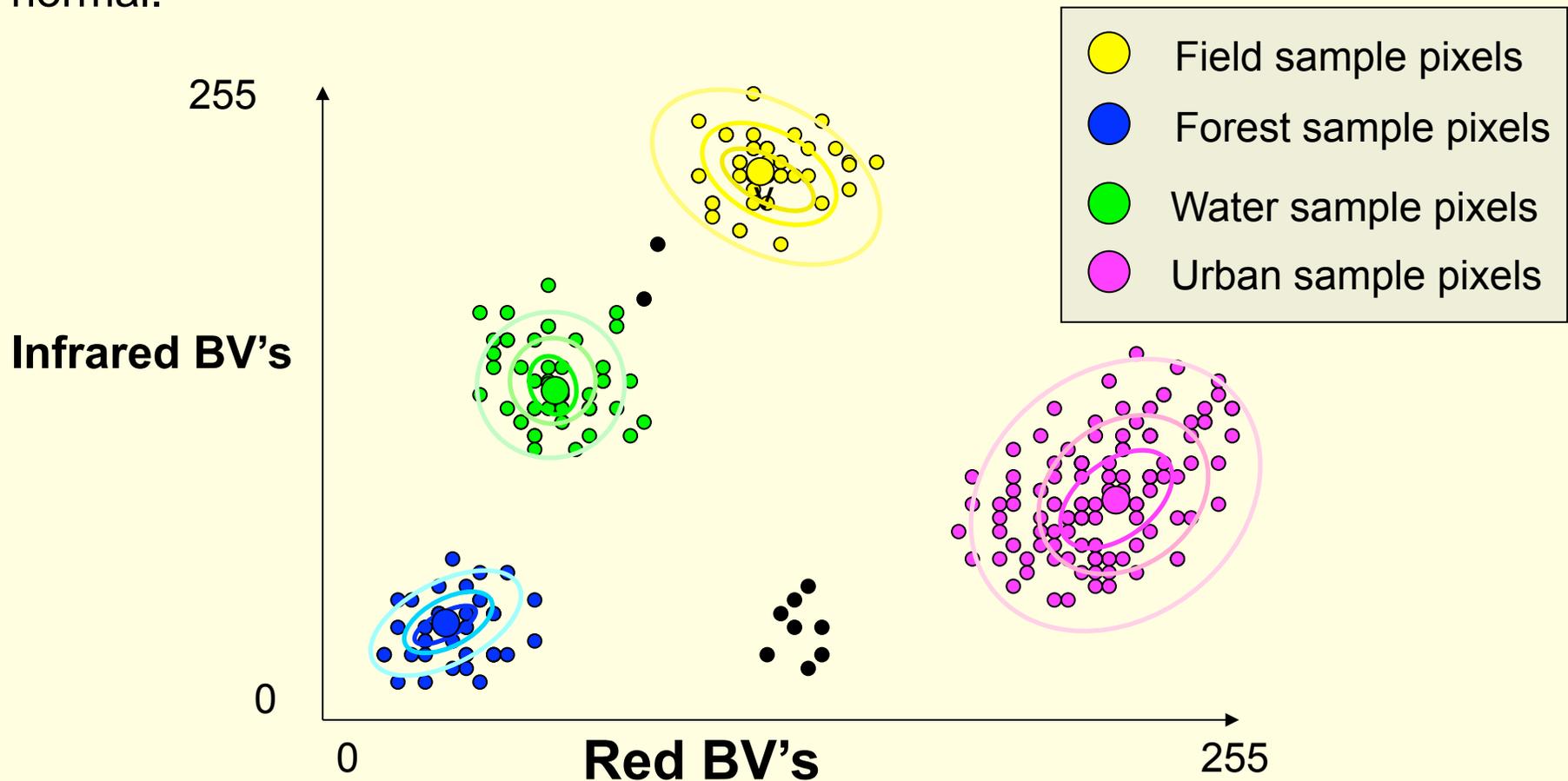
# Maximum Likelihood Method

Class means, variances, and covariances are calculated.



# Maximum Likelihood Method

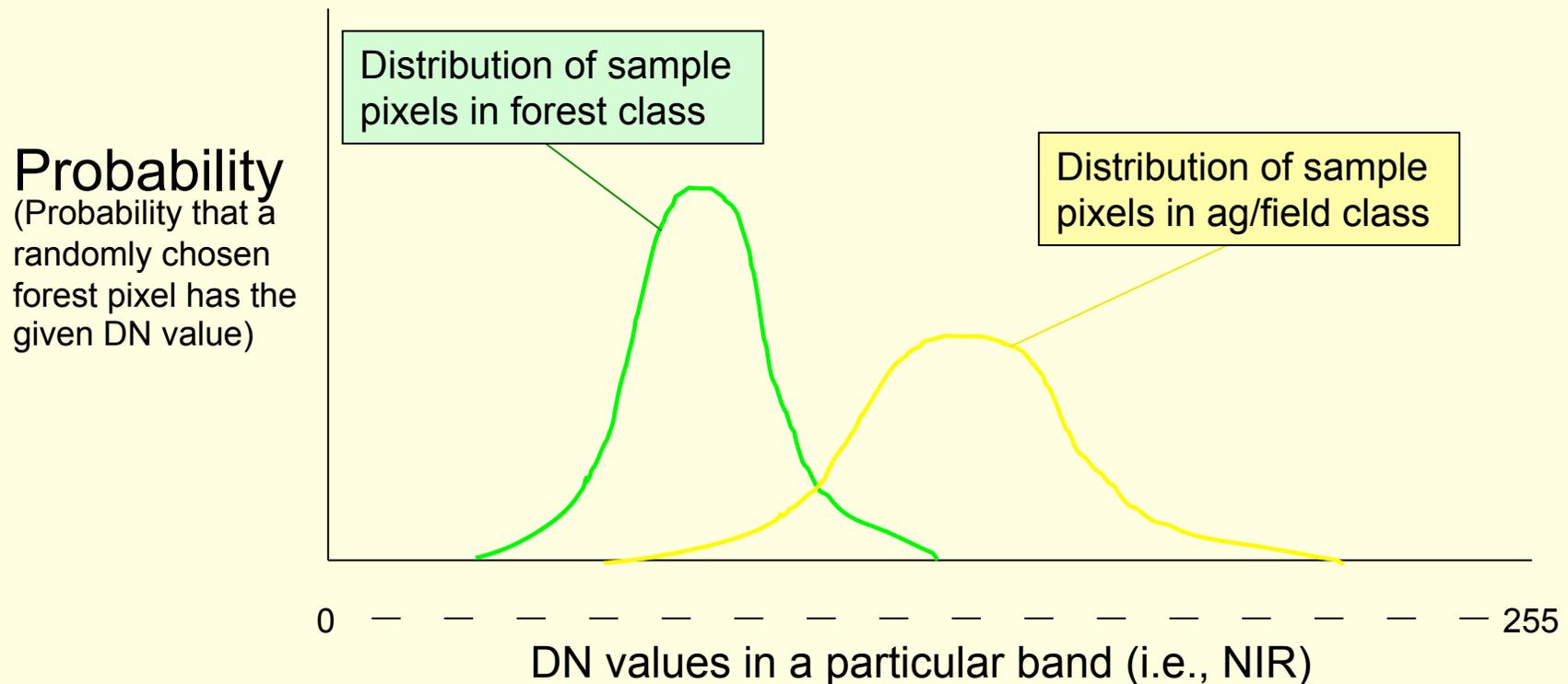
Then each (non-sample) pixel is assigned to the class for which its BV's are most likely, assuming the distribution of pixels in each class is multivariate normal.



**Pixels that fall below a certain threshold (in terms of likelihood for any class) are sometimes left unclassified, as shown.**

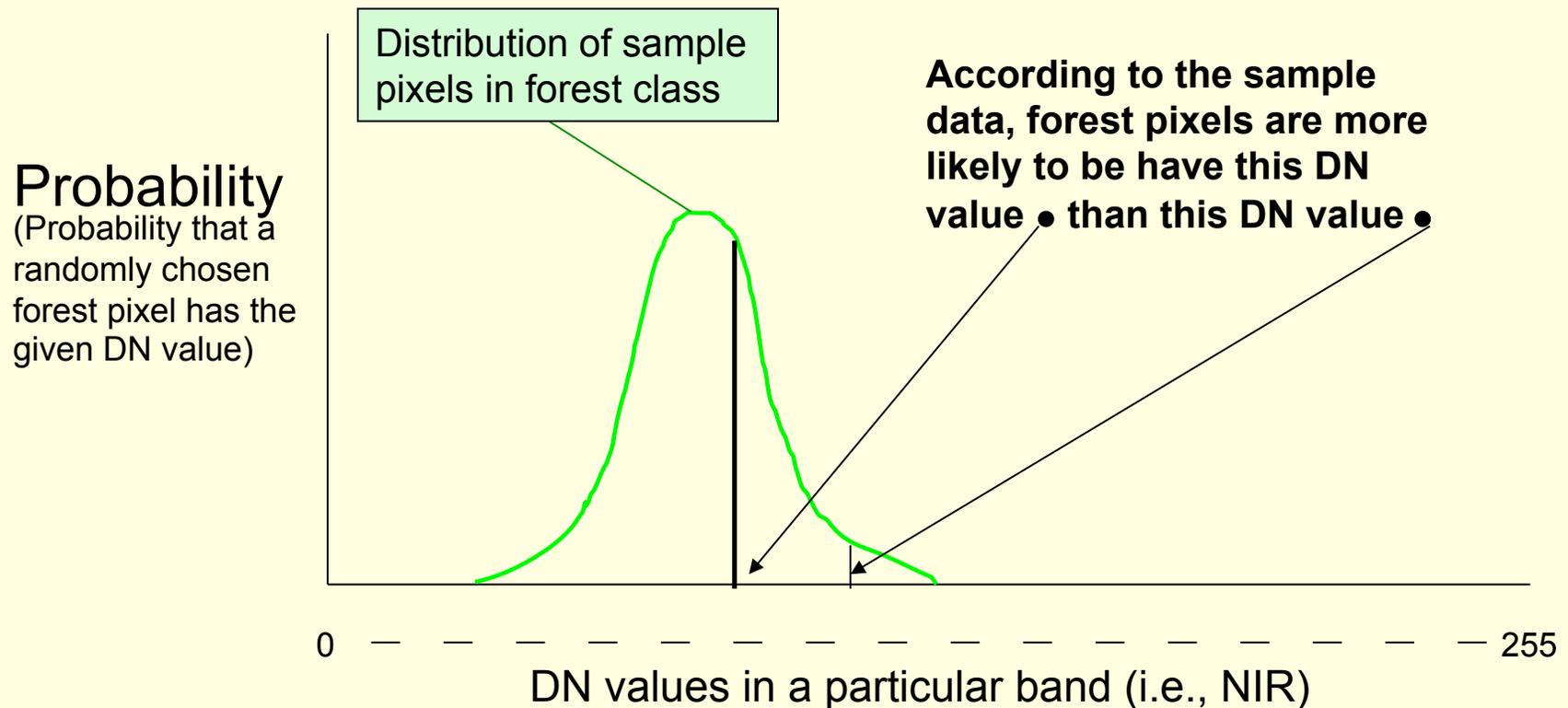
# Maximum Likelihood

- How is “most likely” determined?
- Consider the problem in the one band case.



# Consider curves in terms of probability

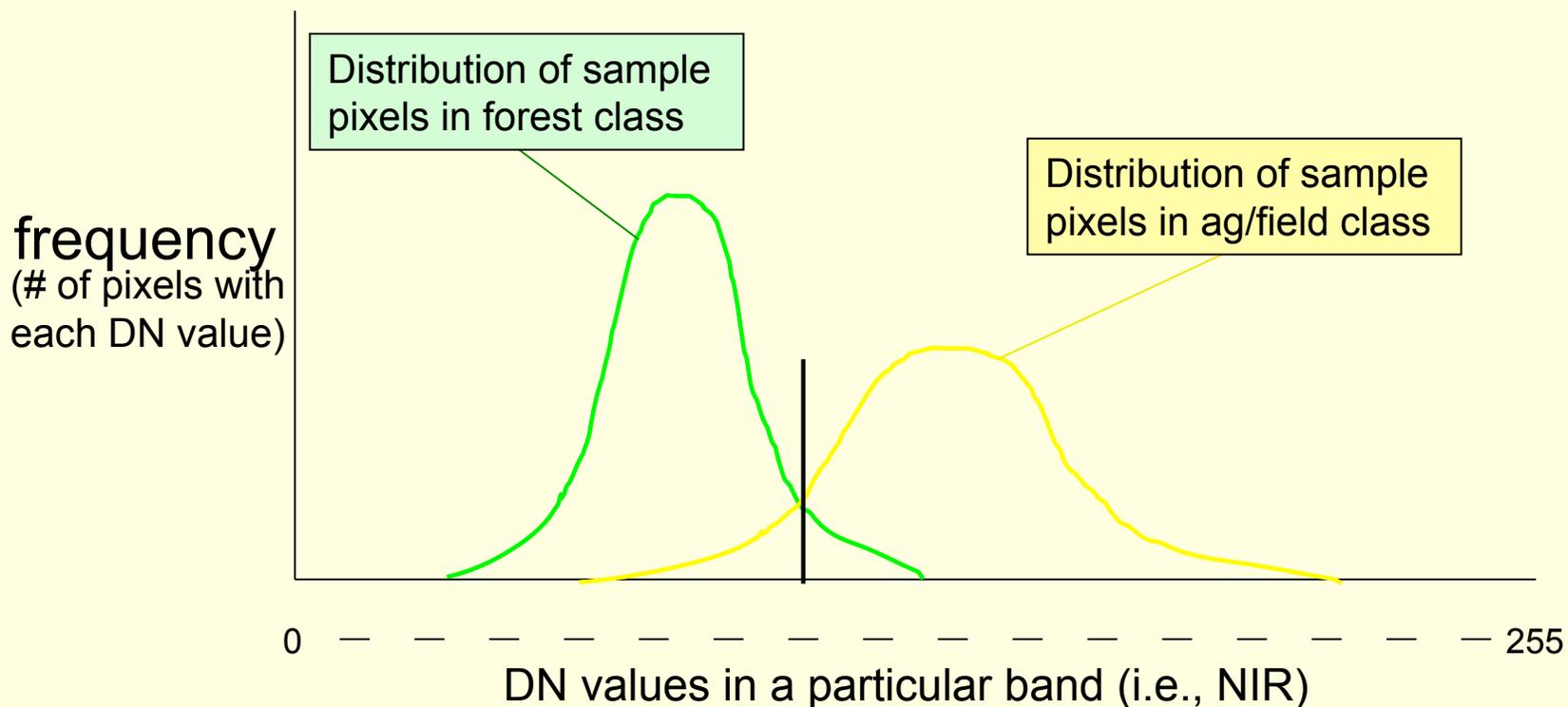
- The height of the curve at each point shows the relative probability that a random pixel in the forest class has that DN value.
- Area under curve equals 1, since all forest pixels fall somewhere under this curve



# How is “most likely” determined?

Highest probability = highest Maximum Likelihood

- Pixels with a particular DN value are assigned to the class for which the likelihood (probability) is the highest.
- Therefore, the black vertical line represents the cutoff point for class membership.



**This is generally done with multiple bands (in multiple dimensions).**